



RETRO ORGAN SUITE

Soundbank Manual

Software Version 1.5
EN 180501

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Introduction

Retro Organ Suite

Retro Organ Suite delivers in a very raw and personal way the sounds that define a near 100 year legacy of electronic organ instruments. Spanning the globe, dating back to the early 1900s, a small and specialized group of manufacturers first designed and produced these elegant instruments as low-cost alternatives to wind-driven pipe organs for houses of worship and homes of the social elite. Later finding place in jazz ensembles, organs gained popularity in many genres of contemporary music through the mid 20th century. By the late '70s, due to the rapid pace of technological advancement and tastes, their popularity and commercial presence saw extraordinary decline. Since that time these instruments have seen some emulation in digital form, but their tangible beauty, the sounds of their raw mechanisms clad in wood and novel amplifiers have largely vanished, frozen in time on commercial recordings of old.

With Retro Organ Suite we aim to both present and preserve the original sound and majesty of this legacy in an uncompromising way, delivering 7 unique instruments that showcase what we feel are the best of best. Starting with factory-spec restored instruments we captured comprehensive sample sets, making sure to accurately document each instruments tonal range and natural sonic character. Recordings were made through the original speakers, rotary speaker cabinet, with vibrato, percussion, through D.I. boxes and through an assortment of vintage guitar amps. Top-grade microphones were used with well regarded preamps, along with a special selection of processors to provide the greatest degree of clarity and fidelity. This tremendous sample base allows for a huge variety of tonal options in addition to a faithful preservation of typical recording setups used in years past.

Leveraging these libraries within the UVI Engine™ hybrid instruments are created, providing you with both the natural and untreated sounds of the original hardware and the advanced sound design facility of a modern digital workstation. Sounds can be customized from subtle to extreme effect; shape your perfect organ, create a crushing vintage lead from a '60s Italian combo, or build a brooding pad from a '40s Hammond. The huge variety of samples presented in UVI instruments can serve as both destination or starting point. Retro Organ Suite also introduces our new rotary speaker emulation, with DSP tailor-made to match the characteristics of a vintage unit.

Retro Organ Suite fully realizes the original soul of these instruments in beautiful detail, and provides a platform for them to move forward into the 21st century.

What's new in version 1.5

- Yammy C10, a new combo organ based on a fully-restored '70s machine
- Rotary effect improvements from the latest generation of our standalone plugin benefitting the entire collection

Minimum System Requirements

- UVI Workstation 3+ or Falcon 1.5+
- 4.7GB of disk space

For more information on the installation process, please refer to the document:

[Soundbank Installation Guide](#)



EXIII - Edit Page



1 ▶ Page Navigation

Navigate between 2 pages of controls: EDIT and FX

2 ▶ Preset Menu

Choose the desired preset from the MENU DISPLAY or use the [<>] navigation buttons below

3 ▶ Global Volume

Adjust the global volume of the EXIII

4 ▶ Drawbars

Customize overall tonal quality of the organ by adjusting the influence of each of the 9 discrete timbre bars

5 ▶ Volume

- » **Sustain**
Volume control of the sustain sample
- » **Release**
Volume control of the release sample
- » **Click**
Volume control of the click sample

6 ▶ Equalizer

3-band shelf EQ, +/-12dB with crossovers at 180Hz and 3kHz

- » **HI**
Adjust the EQ's treble frequency
- » **MID**
Adjust the EQ's mid frequency
- » **LOW**
Adjust the EQ's bass frequency

7 ▶ Percussion

- » **ON/OFF**
Turn the percussion section on/off
- » **4"**
Turn the 4" sample on/off
- » **2/3"**
Turn the 2/3" sample on/off
- » **Volume**
Adjust the percussion section volume
- » **Decay**
Adjust the percussion section delay time

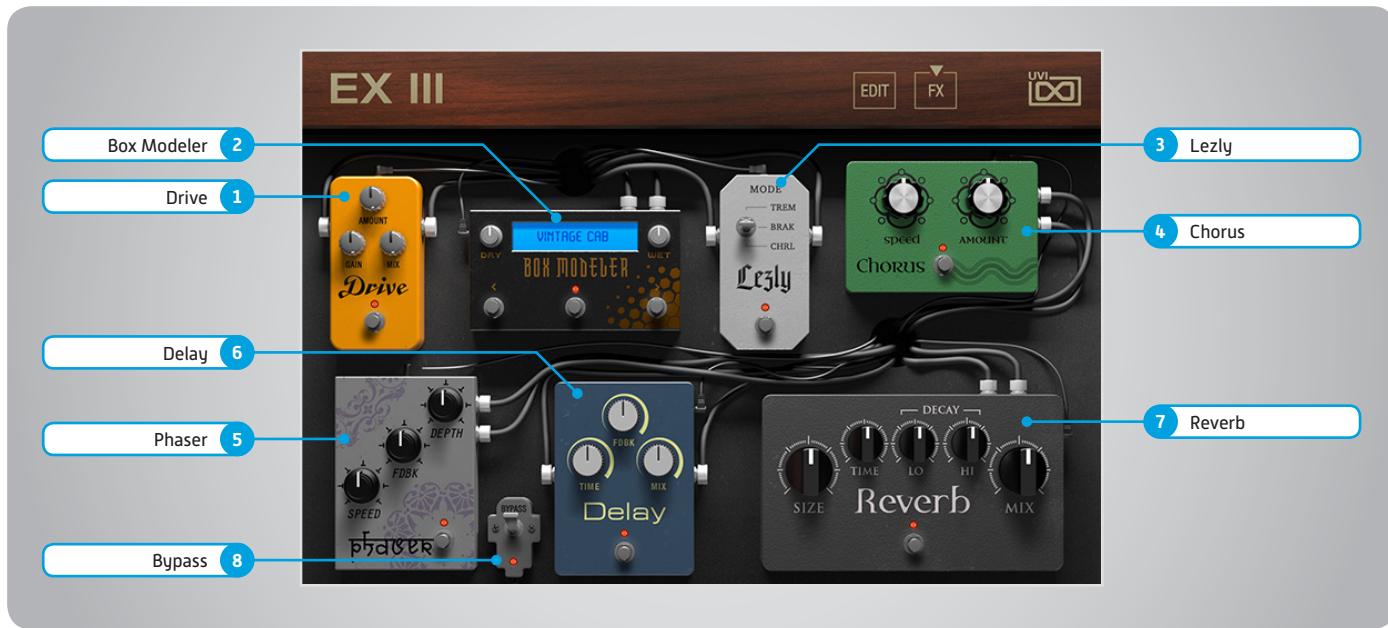
7 ▶ Rotary FX

- » **ON/OFF**
Turn the rotary speaker FX on/off
- » **SLOW/FAST**
Change the mode between slow/fast

NOTE:

EXIII includes two styles of rotary speaker simulation; ROTARY FX on the Edit page provides an accurately modeled algorithm, the LEZLY effect on the FX page provides a more typical stereo rotary effect.

EXIII - FX Page



Effects displayed + listed in signal order

1 ▶ Drive

» Amount

Adjust the amount of tube coloration

» Gain

Adjust the amount of drive level

» Mix

Adjust the mix [dry/wet] ratio

2 ▶ Box Modeler

» Dry

Adjust the Dry volume level

» Wet

Adjust the Wet volume level

» IR Menu [Display]

Shows the currently selected impulse response; click to open a pull-down menu

» < [PREV]

Select the previous IR

» > [NEXT]

Select the next IR

3 ▶ Lezly

» Mode

TREMOLO – fast; 6.7Hz

BRAKE – stopped

CHORALE – slow; 1Hz

4 ▶ Chorus

» Width

Adjust the chorus width

» Amount

Adjust the effect intensity

5 ▶ Phaser

» Speed

Adjust the phaser speed

» Feedback

Adjust the feedback amount

» Depth

Adjust the effect depth

6 ▶ Delay

» Time

Adjust the delay time [1/32 to 1/1]

» Feedback

Adjust the feedback amount

» Mix

Adjust the mix [dry/wet] ratio

7 ▶ Reverb

Sparkverb™ with fixed crossovers at 250Hz and 11.78kHz

» Size

Adjust the reverb space [4-50m]

» Time

Adjust the decay time [0.5-50s]

» High Decay

Adjust the high decay multiplier [x0.1 - x10]

» Low Decay

Adjust the low decay multiplier [x0.1 - x10]

» Mix

Adjust dry/wet mix amount

8 ▶ Bypass

Global FX bypass; use to switch between clean signal [bypass on] and processed signal [bypass off]

EXIII - Preset List

Presets are divided by Normal and Solo modes; Normal is a typical polyphonic organ, Solo presets are designed for monophonic lead use.

EXIII NORMAL

00-Default
A Beauty Soft
A Classic One
A Classic Two
Celebration
Electric Church
Full Excited
Garnerolistic
Gospellito
Greg Air
Jazz Fusion
Jazzospheric
KotOrgan
Lost Percs
Low DistoPunch
My House
Neat and Clear
No Reeds
Noemi Leave
Noisorganic
Onions Garden
Orgadreaming
Orgue Barbare
OShimmering
Phaser Full Dist
Piccolox
Play Your Bass
Popular Blues
Popular Jazz
Purity
Put the Vine
Raw Bars
Reggae Clav 1
Reggae Clav 2
Rollmops Organ
Sacrifice
Shinning Joint
Singing FX Flute
So Lezly
Soft Chorda
Softana Ways
Softimistic
Sol Imran

Soon Basson
Space Broken
Space PopCorn
Spell Go
Strange Percs
Sub Sixteen
Super Wet
Terra Loop
The Bee The Fly
The Maurice
Theater Bar
Very Dirty
Whyto Spiritual
Xtreme Wet
XXL Church

EXIII SOLO

00-Default
Clean Lead
Club Rotary
Dist Solo
Full Lead
My House
Power Bass
Pure Lead
Realezly
Spring Break
Transylvania Voice

Hammer B - Main Page



The UI is divided into two sections; the upper-half provides control over two discrete layers, including individual volume control and a MIDI-mappable crossfader. When mapped to a volume pedal or modwheel, the crossfader can provide dynamic fading between slow and fast layers for example. The UI's bottom-half provides detailed control of each layers volume (broken out by sustain, release, and percussion samples) and a 3-band equalizer.

1 ▶ Page Navigation

Navigate between 3 pages of controls:
Main, Edit and FX

2 ▶ Layers 1 + 2

Two discrete layers allow for creative sound layering and expressive crossfading

» Power On/Off

Turn layer on/off

» Category

Click the name to select from a drop-down menu or use the [<>] buttons

» Wave

Click the name to select from a drop-down menu or use the [<>] buttons

» Volume

Adjust the level of the layer

» Crossfader

Turn crossfader on/off; adjust crossfader amount; right-click the fader to MIDI-map and control via a physical controller;

3 ▶ Volume

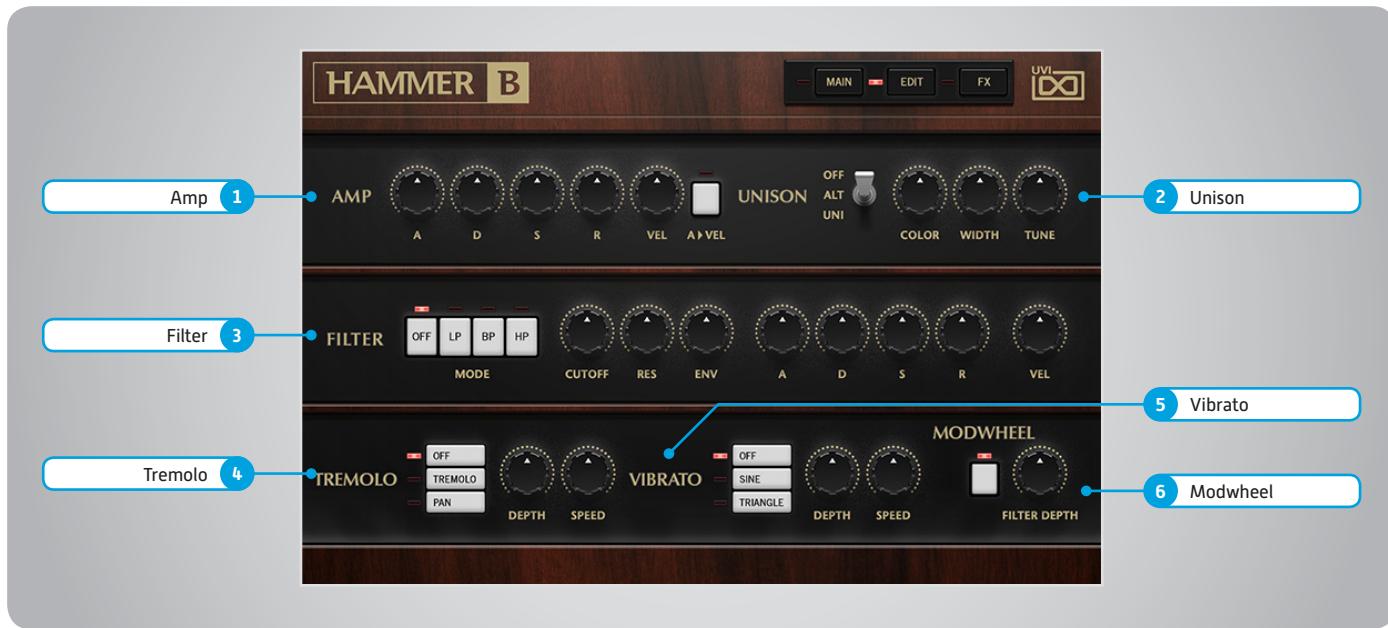
- » **Sustain**
Volume control of the sustain sample
- » **Release [On/Off]**
Turn the release sample on/off
- » **Release Volume**
Volume control of the release sample
- » **Percussion [On/Off]**
Turn the percussion sample on/off
- » **Percussion Volume**
Volume control of the percussion sample
- » **Percussion Mode**
Select between 4", 2"2/3, or 4"+2"2/3
- » **Percussion Decay**
Decay control for the percussion sample

4 ▶ Equalizer

3-band shelf EQ, +/-12dB with crossovers at 180Hz and 3kHz

- » **Bass**
Adjust the EQ's bass frequency
- » **Mid**
Adjust the EQ's mid frequency
- » **Treble**
Adjust the EQ's treble frequency

Hammer B - Edit Page



1 ▶ Amp

» ADSR

Typical Attack, Decay, Sustain, Release envelope controls for the amp

» Velocity

Adjust the amp velocity sensitivity

» Vel > Atk

Remaps Attack to Note Velocity

2 ▶ Unison

» Mode - OFF

» Mode - ALT

Sets the unison mode to ALT; stereo position alternates L/R every note, width controlled by [WIDTH]

» Mode - UNI

Sets the unison mode to UNI; layers multiple samples and augments them for increased stereo presence

» Color

Utilizes neighboring samples from the library to a unique effect

» Width

Sets the stereo width

» Tune

Adjust pitch of unison layers

3 ▶ Filter

» Filter Type

Multimode filter can be set to low-pass (LP), band-pass (BP), or high-pass (HP)

» Cutoff Frequency

Filter cutoff frequency

» Resonance

Filter resonance amount

» ENV [Depth]

Depth of the filters EG

» ADSR

Typical envelope controls for the filter

» Vel Sens

Adjust the filter velocity sensitivity

4 ▶ Tremolo

» Mode

Choose between OFF, TREMOLO, or PAN; choose TREMOLO for a typical tremolo effect or choose PAN mode to modulate stereo position

» Depth

Set the depth [amount] of the effect

» Speed

Set the speed of the LFO [1/32 to 1/1]

5 ▶ Vibrato

» Mode

Choose between OFF, SINE or TRIANGLE; SINE and TRIANGLE modes switch between sine and triangle LFO wave shapes, respectively

» Depth

Set the depth [amount] of the effect

» Speed

Set the speed of the LFO [.01Hz to 10Hz]

6 ▶ Modwheel

Use your MIDI controller's Mod Wheel controller to interactively control the Filter Depth

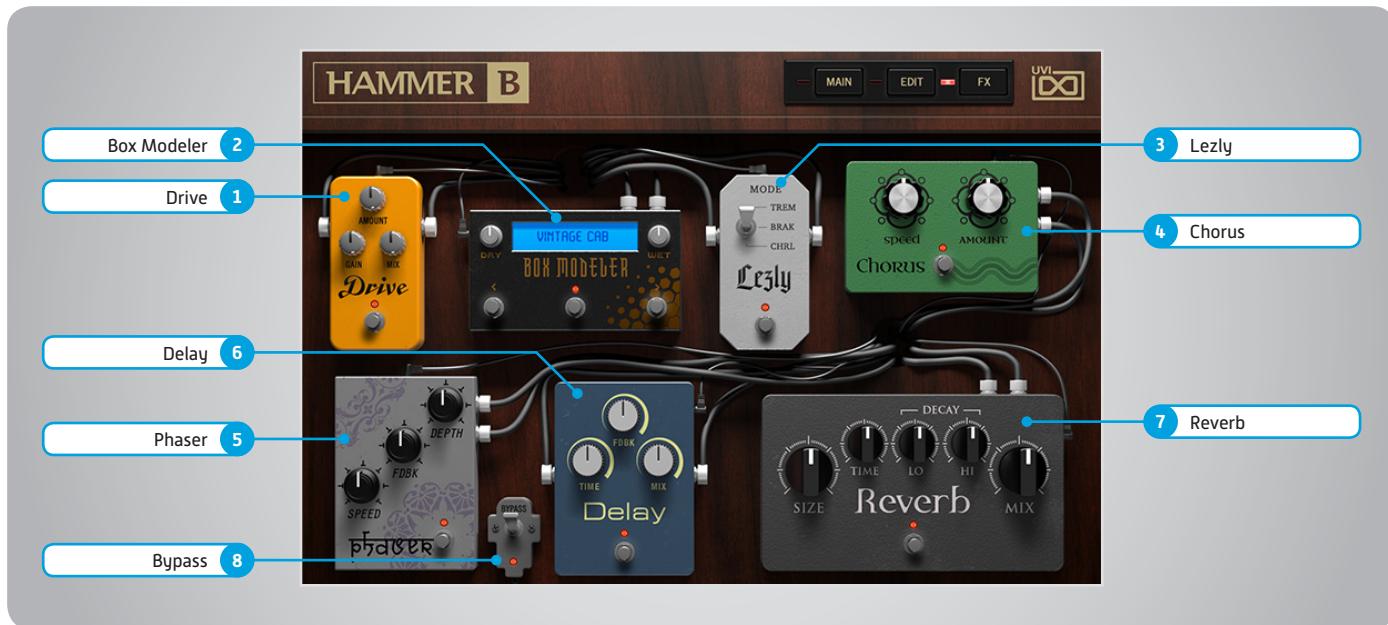
» On/Off

Enable ModWheel>Filter Depth routing

» Filter Depth

Set the depth [amount] of influence

Hammer B - FX Page



Effects displayed + listed in signal order

1 ▶ Drive

» Amount

Adjust the amount of tube coloration

» Gain

Adjust the amount of drive level

» Mix

Adjust the mix [dry/wet] ratio

2 ▶ Box Modeler

» Dry

Adjust the Dry volume level

» Wet

Adjust the Wet volume level

» IR Menu [Display]

Shows the currently selected impulse response; click to open a pull-down menu

» < [PREV]

Select the previous IR

» > [NEXT]

Select the next IR

3 ▶ Lezly

» Modes

TREMOLO – fast; 6.7Hz

BRAKE – stopped

CHORALE – slow; 1Hz

4 ▶ Chorus

» Width

Adjust the chorus width

» Amount

Adjust the effect intensity

5 ▶ Phaser

» Speed

Adjust the phaser speed

» Feedback

Adjust the feedback amount

» Depth

Adjust the effect depth

6 ▶ Delay

» Time

Adjust the delay time [1/32 to 1/1]

» Feedback

Adjust the feedback amount

» Mix

Adjust the mix [dry/wet] ratio

7 ▶ Reverb

Sparkverb™ with fixed crossovers at 250Hz and 11.78kHz

» Size

Adjust the reverb space [4-50m]

» Time

Adjust the decay time [0.5-50s]

» High Decay

Adjust the high decay multiplier [x0.1 - x10]

» Low Decay

Adjust the low decay multiplier [x0.1 - x10]

» Mix

Adjust dry/wet mix amount

8 ▶ Bypass

Global FX bypass; use to switch between clean signal [bypass on] and processed signal [bypass off]

Hammer B - Preset List

Presets included are practical configurations that should serve as a starting point for customization and exploration. Choose one that has a feel you like and scroll through the available layers and edit to taste.

PRESETS

Rotary Wheel Hard

Black Fading
Blues Churh
Chappel Organ
Cocker J
Crystal Rock
Design Organ
Hammer Flute
IgOrgan
In Da Church
Intimate
Jazz Swing
Latin Funk
Lord Full
Mild Full
Mr Fletcher
Organ In A Box
Really Full
Reggae Dem
Santa Organ
Seventies
Turn Manege

Rotary Wheel Soft

After Midnight
Best Regards
Big Bottom
Big Hamm
Ceremonial
Club Organ
Cool Be
D Street
Deep and Sweet
Dont Miss Me
Entrance
For My Band
Fruity Flute
Hi Pass Organ
In The Wood
Light Organ
Lounge Organ
Massive Organ
Meditation
Michel and John
No Mercy
Old Fashion
On The Beach
Organ Zone
Organisation
Over The Moon
Praying
Pretty Organ
School Of Life

Serious Full
Standard Jazz
Tower Power

Templates

Mic C414 Leslie Wheel
Mic MD421 Leslie Wheel
Mic U67 Leslie Wheel
Mic U87 Leslie Wheel
Pedal Basic
Pedal Wheel
Template Bass Dist
Template Bell
Template Clavinet
Template Piano

Xtra Presets

Dirty Bass
Funky Town
New Lezly on Wheel
Organ Hero
Pad Single Wheel Filter
Pad Wheel Morph
Right Away
Scream Lead
Slow Motion
Sweep Wheel Filter
Very Percy

LAYERS - SUBLAYERS

C414 Fast

000788080
000808000
008800000
327645222
512481420
800000000
800000888
800800000
800800008
808104000
808800008
808808008
832000003
858000000
885324588
888000000
888888888

C414 Slow

000788080
000808000
008800000
327645222
512481420
800000000
800000888
808104000
808800008
808808008
832000003
858000000
885324588
888000000
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015111388

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415126187

512481420

532000002

540202113

544500000

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851048448

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888888888-Vib

Guitar Amp

AC30

Bassman

JCM800A

JCM800B

JTM45

Matchless

Plexi

SoldanoA

SoldanoB

SoldanoC

SoldanoD

TwinA

TwinB

MD421 Fast

204545132

532000002

540202113

800370000-Vib

880000000

888000000

888454688-Vib

888800000

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888888888-Vib

MD421 Slow

204545132

532000002

540202113

800000000

800000000

808800008

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GT2500 - Main Page



The UI is divided into two sections; the upper-half provides control over two discrete layers, including individual volume control and a MIDI-mappable crossfader. When mapped to a volume pedal for example, the crossfader can provide dynamic fading between slow and fast layers for example. The UI's bottom-half provides detailed control of each layers volume (broken out by sustain, release, and percussion samples) and a 3-band equalizer.

1 ▶ Page Navigation

Navigate between 3 pages of controls:
Main, Edit and FX

2 ▶ Layers 1 + 2

Two discrete layers allow for creative sound layering and expressive crossfading

» Power On/Off

Turn layer on/off

» Category

Click the name to select from a drop-down menu or use the [<>] buttons

» Wave

Click the name to select from a drop-down menu or use the [<>] buttons

» Volume

Adjust the level of the layer

» Crossfader

Turn crossfader on/off; adjust crossfader amount; right-click the fader to MIDI-map and control via a physical controller;

3 ▶ Volume

» Sustain

Volume control of the sustain sample

» Release [On/Off]

Turn the release sample on/off

» Release Volume

Volume control of the release sample

» Percussion [On/Off]

Turn the percussion sample on/off

» Percussion Volume

Volume control of the percussion sample

» Percussion Mode

Select between 4", 2"2/3, or 4"+2"2/3

» Percussion Decay

Decay control for the percussion sample

4 ▶ Equalizer

3-band shelf EQ, +/-12dB with crossovers at 180Hz and 3kHz

» Bass

Adjust the EQ's bass frequency

» Mid

Adjust the EQ's mid frequency

» Treble

Adjust the EQ's treble frequency

GT2500 - Edit Page



1 ▶ Amp

» ADSR

Typical Attack, Decay, Sustain, Release envelope controls for the amp

» Velocity

Adjust the amp velocity sensitivity

» Vel > Atk

Remaps Attack to Note Velocity

2 ▶ Unison

» Mode - OFF

» Mode - ALT

Sets the unison mode to ALT; stereo position alternates L/R every note, width controlled by [WIDTH]

» Mode - UNI

Sets the unison mode to UNI; layers multiple samples and augments them for increased stereo presence

» Color

Utilizes neighboring samples from the library to a unique effect

» Width

Sets the stereo width

» Tune

Adjust pitch of unison layers

3 ▶ Filter

» Filter Type

Multimode filter can be set to low-pass (LP), band-pass (BP), or high-pass (HP)

» Cutoff Frequency

Filter cutoff frequency

» Resonance

Filter resonance amount

» ENV [Depth]

Depth of the filters EG

» ADSR

Typical envelope controls for the filter

» Vel Sens

Adjust the filter velocity sensitivity

4 ▶ Tremolo

» Mode

Choose between OFF, TREMOLO, or PAN; choose TREMOLO for a typical tremolo effect or choose PAN mode to modulate stereo position

» Depth

Set the depth [amount] of the effect

» Speed

Set the speed of the LFO [1/32 to 1/1]

5 ▶ Vibrato

» Mode

Choose between OFF, SINE or TRIANGLE; SINE and TRIANGLE modes switch between sine and triangle LFO wave shapes, respectively

» Depth

Set the depth [amount] of the effect

» Speed

Set the speed of the LFO [.01Hz to 10Hz]

6 ▶ Modwheel

Use your MIDI controller's Mod Wheel controller to interactively control the Filter Depth

» On/Off

Enable ModWheel>Filter Depth routing

» Filter Depth

Set the depth [amount] of influence

GT2500 - FX Page



Effects displayed + listed in signal order

1 ▶ Drive

» Amount

Adjust the amount of tube coloration

» Gain

Adjust the amount of drive level

» Mix

Adjust the mix [dry/wet] ratio

2 ▶ Box Modeler

» Dry

Adjust the Dry volume level

» Wet

Adjust the Wet volume level

» IR Menu [Display]

Shows the currently selected impulse response; click to open a pull-down menu

» < [PREV]

Select the previous IR

» > [NEXT]

Select the next IR

3 ▶ Lezly

» Mode

TREMOLO – fast; 6.7Hz

BRAKE – stopped

CHORALE – slow; 1Hz

4 ▶ Chorus

» Width

Adjust the chorus width

» Amount

Adjust the effect intensity

5 ▶ Phaser

» Speed

Adjust the phaser speed

» Feedback

Adjust the feedback amount

» Depth

Adjust the effect depth

6 ▶ Delay

» Time

Adjust the delay time [1/32 to 1/1]

» Feedback

Adjust the feedback amount

» Mix

Adjust the mix [dry/wet] ratio

7 ▶ Reverb

Sparkverb™ with fixed crossovers at 250Hz and 11.78kHz

» Size

Adjust the reverb space [4-50m]

» Time

Adjust the decay time [0.5-50s]

» High Decay

Adjust the high decay multiplier [x0.1 - x10]

» Low Decay

Adjust the low decay multiplier [x0.1 - x10]

» Mix

Adjust dry/wet mix amount

8 ▶ Bypass

Global FX bypass; use to switch between clean signal [bypass on] and processed signal [bypass off]

GT2500 - Preset List

Presets included are practical configurations that should serve as a starting point for customization and exploration. Choose one that has a feel you like and scroll through the available layers and edit to taste.

PRESETS

Default

00 Default Basic
00 Default Pedal
00 Default Wheel Xfade

Bass

Bass Dist One
Bass Dist Two
Orbi Bass
Sub Lee Minal

Bells

Basic Bell One
Basic Bell Two
Digital Bells
Eminence
Fantasia 2500

Keys

California Dreamin
DynOrgan
Express Keys
Jamaiclav
Mellow Road
Poly Clav
Solo Keys

Lead

Brassolo
Retroleadia
Soli Tutti
Solo Ambient
Square Lead
Trumpet
Wha Zalead
Who Raggan

Organs

Clean Sream Full

Clubbing Jazz	855000000	10000100000	Strings
Distorted One	860000048	10010011000	Ensemble-4
Gospel Fast Wheel	Tutti	Tutti	Ensemble-8
Jazzy Morphy		Tutti-Wah	Ensemble-8-4
Lezly Classic		Tutti-Woh	
Percussion			
Lezly Talk	Cymbalo	Cymbalo	PEDAL
Plain Orbiwheel	CymbaloVibraphone		
Sawrgan	Harp	0000000111	Drawbars
Wheel X Fade	Harpsichord	00000010000	800
	MusicBox	00010001100	808
	Piano	10000100000	880
	Piano-Music-Box	10010011000	888
	Vibraphone	Tutti	
Pads/Strings		Tutti-Wah	
Dark Mood	Mellow Pad	Tutti-Woh	Drawbars
Full Orchestra	Pad Wheel Morph 1		0001
Marketto	Pad Wheel Morph 2	Cymbalo	1000
	Pizzicati	CymbaloVibraphone	1001
	Soft Chill Pad	Harp	1010
	Solina	Harpsichord	1100
	Stereo Morphing Wheel	MusicBox	
	Strings Ambient	Piano	Drawbars
	Strings Brassy	Piano-Music-Box	8
	Sweep Cotton	Vibraphone	16
	Sweep Lina		168
Bells			
Keys			
Lead			
Organs			
	Percussion, Orbitone		
	Cymbalo	0100011	Stack
	CymbaloVibraphone	1000000	KeyOrgan
	Harp	1010000	OrganDrive
	Harpsichord	1100011	PolySynth
	MusicBox	Tutti	Solid-State
	Piano		SynthPerc
	Piano-Music-Box		VibrOrgan
	Vibraphone		WoodSquare
	Principals		
	0100010		Stack, Multivoice
	0100011		KeyOrgan
	1000000		OrganDrive
	1010000		PolySynth
	1100011		Solid-State
	Tutti		SynthPerc
			VibrOrgan
			WoodSquare
	Principals, Multivoice		
	0100010		Stack, Orbitone
	0100011		KeyOrgan
	1000000		OrganDrive
	1010000		PolySynth
	1100011		Solid-State
	Tutti		SynthPerc
			VibrOrgan
			WoodSquare
	Drawbars		
	1000000		
	1010000		
	1100011		
	Tutti		
	Principals, Orbitone		
	0100010		
	0100011		
	1000000		
	1010000		
	1100011		
	Tutti		
	Drawbars, Multivoice		
	751607077		
	850000000		
	855000000		
	860000048		
	Tutti		
	Drawbars, Orbitone		
	751607077		
	850000000		
	855000000		
	860000048		
	Tutti		
	Solos		
	00000000111		
	00000010000		
	00010001100		

Combo K - Main Page



The UI is divided into two sections; the upper-half provides control over two discrete layers, including individual volume control and a MIDI-mappable crossfader. When mapped to a volume pedal for example, the crossfader can provide dynamic fading between slow and fast layers for example. The UI's bottom-half provides detailed control of each layers volume (broken out by sustain, release, and percussion samples) and a 3-band equalizer.

1 ▶ Page Navigation

Navigate between 3 pages of controls:
Main, Edit and FX

2 ▶ Layers 1 + 2

Two discrete layers allow for creative sound layering and expressive crossfading

» Power On/Off

Turn layer on/off

» Category

Click the name to select from a drop-down menu or use the [<>] buttons

» Wave

Click the name to select from a drop-down menu or use the [<>] buttons

» Volume

Adjust the level of the layer

» Crossfader

Turn crossfader on/off; adjust crossfader amount; right-click the fader to MIDI-map and control via a physical controller;

3 ▶ Volume

- » **Sustain**
Volume control of the sustain sample
- » **Release [On/Off]**
Turn the release sample on/off
- » **Release Volume**
Volume control of the release sample
- » **Percussion [On/Off]**
Turn the percussion sample on/off
- » **Percussion Volume**
Volume control of the percussion sample
- » **Percussion Mode**
Select between 4", 2"2/3, or 4"+2"2/3
- » **Percussion Decay**
Decay control for the percussion sample

4 ▶ Equalizer

3-band shelf EQ, +/-12dB with crossovers at 180Hz and 3kHz

- » **Bass**
Adjust the EQ's bass frequency
- » **Mid**
Adjust the EQ's mid frequency
- » **Treble**
Adjust the EQ's treble frequency

Combo K - Edit Page



1 ▶ Amp

» ADSR

Typical Attack, Decay, Sustain, Release envelope controls for the amp

» Velocity

Adjust the amp velocity sensitivity

» Vel > Atk

Remaps Attack to Note Velocity

2 ▶ Unison

» Mode - OFF

» Mode - ALT

Sets the unison mode to ALT; stereo position alternates L/R every note, width controlled by [WIDTH]

» Mode - UNI

Sets the unison mode to UNI; layers multiple samples and augments them for increased stereo presence

» Color

Utilizes neighboring samples from the library to a unique effect

» Width

Sets the stereo width

» Tune

Adjust pitch of unison layers

3 ▶ Filter

» Filter Type

Multimode filter can be set to low-pass (LP), band-pass (BP), or high-pass (HP)

» Cutoff Frequency

Filter cutoff frequency

» Resonance

Filter resonance amount

» ENV [Depth]

Depth of the filters EG

» ADSR

Typical envelope controls for the filter

» Vel Sens

Adjust the filter velocity sensitivity

4 ▶ Tremolo

» Mode

Choose between OFF, TREMOLO, or PAN; choose TREMOLO for a typical tremolo effect or choose PAN mode to modulate stereo position

» Depth

Set the depth [amount] of the effect

» Speed

Set the speed of the LFO [1/32 to 1/1]

5 ▶ Vibrato

» Mode

Choose between OFF, SINE or TRIANGLE; SINE and TRIANGLE modes switch between sine and triangle LFO wave shapes, respectively

» Depth

Set the depth [amount] of the effect

» Speed

Set the speed of the LFO [.01Hz to 10Hz]

6 ▶ Modwheel

Use your MIDI controller's Mod Wheel controller to interactively control the Filter Depth

» On/Off

Enable ModWheel>Filter Depth routing

» Filter Depth

Set the depth [amount] of influence

Combo K - FX Page



Effects displayed + listed in signal order

1 ▶ Drive

» Amount

Adjust the amount of tube coloration

» Gain

Adjust the amount of drive level

» Mix

Adjust the mix [dry/wet] ratio

2 ▶ Box Modeler

» Dry

Adjust the Dry volume level

» Wet

Adjust the Wet volume level

» IR Menu [Display]

Shows the currently selected impulse response; click to open a pull-down menu

» < [PREV]

Select the previous IR

» > [NEXT]

Select the next IR

3 ▶ Lezly

» Mode

TREMOLO – fast; 6.7Hz

BRAKE – stopped

CHORALE – slow; 1Hz

4 ▶ Chorus

» Width

Adjust the chorus width

» Amount

Adjust the effect intensity

5 ▶ Phaser

» Speed

Adjust the phaser speed

» Feedback

Adjust the feedback amount

» Depth

Adjust the effect depth

6 ▶ Delay

» Time

Adjust the delay time [1/32 to 1/1]

» Feedback

Adjust the feedback amount

» Mix

Adjust the mix [dry/wet] ratio

7 ▶ Reverb

Sparkverb™ with fixed crossovers at 250Hz and 11.78kHz

» Size

Adjust the reverb space [4-50m]

» Time

Adjust the decay time [0.5-50s]

» High Decay

Adjust the high decay multiplier [x0.1 - x10]

» Low Decay

Adjust the low decay multiplier [x0.1 - x10]

» Mix

Adjust dry/wet mix amount

8 ▶ Bypass

Global FX bypass; use to switch between clean signal [bypass on] and processed signal [bypass off]

Combo K - Preset List

Presets included are practical configurations that should serve as a starting point for customization and exploration. Choose one that has a feel you like and scroll through the available layers and edit to taste.

PRESETS

Default Mono
Default Stereo
Dirty K 1
Dirty K 2
Fair K Voices
Lezly on Wheel
Magic Pad
Mello K
Morphing Wheel Pad 1
Morphing Wheel Pad 2
Perc Wheel Morph
Radio Lezly
Sweep Wheel Filter
Template Basic Organ
Template Bass Dist
Template Bell
Template Clavinet
Template Piano
Unison Wheel Filter
Vox Populi

LAYERS

CHEEZY

DarkMood
FullFast-1
FullFast-2
Jazzy-1
Jazzy-2
MellowFast
MellowTrump
Motown
Perc-Fast
Soft-Fast
UpTown

COMBO

000808
000880
008008
008080
080008
080080
688656
800008
800080
800884
844886
880086
886584
888080
888084
888556
888586
888808
888856
888880

COMPACT

AllWhiteTabs
Bass16
Flute4
Flute8
Piccolo4
Strings4
Strings8
Strings16
Tabs-4Man0
Tabs-4ManF
Tabs-8Man0
Tabs-8ManF
Tabs-16Man0
Tabs-16ManF
Tabs-AllMan0
Tabs-AllManF
Trumpet8

M100

80000888
80808000
88000080
88080008
88808000
88880600
88888888
718714002
800008888
888080000
888532200
888600060
888888888
Flute
Percs

P1960

8-Vib-Rev
8+2-Vib
8+2-Vib-Rev
8+4-Vib
8+4-Vib-Rev
8+4+2-Vib
8+4+2-Vib-Rev
Bass+8+4-Vib
Bass+8+4+2-Vib

SuperVX - Main Page



The UI is divided into two sections; the upper-half provides control over timbre. The UI's bottom-half provides detailed control of the timbre (broken out by sustain, click, and percussion samples) and a 3-band equalizer.

1 ▶ Page Navigation

Navigate between 3 pages of controls:
Main, Edit and FX

2 ▶ Timbre

» Wave

Click the name to select from a drop-down menu or use the [<>] buttons

3 ▶ Volume

- » **Sustain**
Volume control of the sustain sample
- » **Release [On/Off]**
Turn the release sample on/off
- » **Release Volume**
Volume control of the release sample
- » **Percussion [On/Off]**
Turn the percussion sample on/off
- » **Percussion Volume**
Volume control of the percussion sample
- » **Percussion Mode**
Select between 4", 2"2/3, or 4"+2"2/3
- » **Percussion Decay**
Decay control for the percussion sample

4 ▶ Equalizer

- 3-band shelf EQ, +/-12dB with crossovers at 180Hz and 3kHz
- » **Bass**
Adjust the EQ's bass frequency
- » **Mid**
Adjust the EQ's mid frequency
- » **Treble**
Adjust the EQ's treble frequency

SuperVX - Edit Page



1 ▶ Amp

» ADSR

Typical Attack, Decay, Sustain, Release envelope controls for the amp

» Velocity

Adjust the amp velocity sensitivity

» Vel > Atk

Remaps Attack to Note Velocity

2 ▶ Unison

» Mode - OFF

» Mode - ALT

Sets the unison mode to ALT; stereo position alternates L/R every note, width controlled by [WIDTH]

» Mode - UNI

Sets the unison mode to UNI; layers multiple samples and augments them for increased stereo presence

» Color

Utilizes neighboring samples from the library to a unique effect

» Width

Sets the stereo width

» Tune

Adjust pitch of unison layers

3 ▶ Filter

» Filter Type

Multimode filter can be set to low-pass (LP), band-pass (BP), or high-pass (HP)

» Cutoff Frequency

Filter cutoff frequency

» Resonance

Filter resonance amount

» ENV [Depth]

Depth of the filters EG

» ADSR

Typical envelope controls for the filter

» Vel Sens

Adjust the filter velocity sensitivity

4 ▶ Tremolo

» Mode

Choose between OFF, TREMOLO, or PAN; choose TREMOLO for a typical tremolo effect or choose PAN mode to modulate stereo position

» Depth

Set the depth [amount] of the effect

» Speed

Set the speed of the LFO [1/32 to 1/1]

5 ▶ Vibrato

» Mode

Choose between OFF, SINE or TRIANGLE; SINE and TRIANGLE modes switch between sine and triangle LFO wave shapes, respectively

» Depth

Set the depth [amount] of the effect

» Speed

Set the speed of the LFO [.01Hz to 10Hz]

6 ▶ Modwheel

Use your MIDI controller's Mod Wheel controller to interactively control the Filter Depth

» On/Off

Enable ModWheel>Filter Depth routing

» Filter Depth

Set the depth [amount] of influence

SuperVX - FX Page



Effects displayed + listed in signal order

1 ▶ Drive

» Amount

Adjust the amount of tube coloration

» Gain

Adjust the amount of drive level

» Mix

Adjust the mix [dry/wet] ratio

2 ▶ Box Modeler

» Dry

Adjust the Dry volume level

» Wet

Adjust the Wet volume level

» IR Menu [Display]

Shows the currently selected impulse response; click to open a pull-down menu

» < [PREV]

Select the previous IR

» > [NEXT]

Select the next IR

3 ▶ Lezly

» Mode

TREMOLO – fast; 6.7Hz

BRAKE – stopped

CHORALE – slow; 1Hz

4 ▶ Chorus

» Width

Adjust the chorus width

» Amount

Adjust the effect intensity

5 ▶ Phaser

» Speed

Adjust the phaser speed

» Feedback

Adjust the feedback amount

» Depth

Adjust the effect depth

6 ▶ Delay

» Time

Adjust the delay time [1/32 to 1/1]

» Feedback

Adjust the feedback amount

» Mix

Adjust the mix [dry/wet] ratio

7 ▶ Reverb

Sparkverb™ with fixed crossovers at 250Hz and 11.78kHz

» Size

Adjust the reverb space [4-50m]

» Time

Adjust the decay time [0.5-50s]

» High Decay

Adjust the high decay multiplier [x0.1 - x10]

» Low Decay

Adjust the low decay multiplier [x0.1 - x10]

» Mix

Adjust dry/wet mix amount

8 ▶ Bypass

Global FX bypass; use to switch between clean signal [bypass on] and processed signal [bypass off]

SuperVX - Preset List

Timber presets included are practical configurations that should serve as a starting point for customization and exploration. Choose one that has a feel you like and scroll through the available layers and edit to taste.

PRESETS

Default Mono
Default Stereo
Dirty Wheel 1
Dirty Wheel 2
Full Process
Little Caroussel
Lounge Bubble
Mireille Dark
Over Distorted
Perc Smooth VX Pad
Piano Digital
Pro Active
Reggae One
Reggae Two
Serious Drawbars
Sine Piano
Soft Mood
Spacial Organ
Steel D Keys
Subby Lead
Super Lezly
Tone Bass 1
Tone Bass 2
Vibrant Keys
VX Bells 1
VX Bells 2
VX Bells 3
VX Pad One
VX Pad Two
VX Soft Sweep
VXurlitzer
Windows 1
Windows 2

TIMBER

000808 - Bell Harm
000808 - Bell Harm Vib
008008 - Flute
008008 - Flute Vib
008080 - Dark Flute
008080 - Dark Flute Vib
080008 - Claring
080008 - Claring Vib
080080 - Soft Sine
080080 - Soft Sine Vib
688656 - Med Tone
688656 - Med Tone Vib
800008 - Bass Tone
800008 - Bass Tone Vib
800080 - Subby
800080 - Subby Vib
800884 - Church
800884 - Church Vib
844886 - Rock
844886 - Rock Vib
880086 - Soft Mood
880086 - Soft Mood Vib
886584 - Chapel
886584 - Chapel Vib
888080 - Scholar
888080 - Scholar Vib
888084 - Little
888084 - Little Vib
888556 - Classic
888556 - Classic Vib
888586 - Classic Dark
888586 - Classic Dark Vib
888808 - Halffull
888808 - Halffull Vib
888856 - Pop Tone
888856 - Pop Tone Vib
888880 - Full Dark
888880 - Full Dark Vib
888888 - Full
888888 - Full Vib

Retrocorda - Main Page



The UI is divided into two sections; the upper-half provides control over timbre. The UI's bottom-half provides detailed control of the timbre [broken out by sustain, click, and percussion samples] and a 3-band equalizer.

1 ▶ Page Navigation

Navigate between 3 pages of controls:
Main, Edit and FX

2 ▶ Timbre

Choose the desired timbre; selections are exclusive; organized between Normal [raw] and REV/VIB [with reverb and vibrato] sounds

3 ▶ Volume

- » **Sustain**
Volume control of the sustain sample
- » **Release [On/Off]**
Turn the release sample on/off
- » **Release Volume**
Volume control of the release sample
- » **Percussion [On/Off]**
Turn the percussion sample on/off
- » **Percussion Volume**
Volume control of the percussion sample
- » **Percussion Mode**
Select between 4", 2"2/3, or 4"+2"2/3
- » **Percussion Decay**
Decay control for the percussion sample

4 ▶ Equalizer

- 3-band shelf EQ, +/-12dB with crossovers at 180Hz and 3kHz
- » **Bass**
Adjust the EQ's bass frequency
- » **Mid**
Adjust the EQ's mid frequency
- » **Treble**
Adjust the EQ's treble frequency

Retrocorda - Edit Page



1 ▶ Amp

» ADSR

Typical Attack, Decay, Sustain, Release envelope controls for the amp

» Velocity

Adjust the amp velocity sensitivity

» Vel > Atk

Remaps Attack to Note Velocity

2 ▶ Unison

» Mode - OFF

» Mode - ALT

Sets the unison mode to ALT; stereo position alternates L/R every note, width controlled by [WIDTH]

» Mode - UNI

Sets the unison mode to UNI; layers multiple samples and augments them for increased stereo presence

» Color

Utilizes neighboring samples from the library to a unique effect

» Width

Sets the stereo width

» Tune

Adjust pitch of unison layers

3 ▶ Filter

» Filter Type

Multimode filter can be set to low-pass (LP), band-pass (BP), or high-pass (HP)

» Cutoff Frequency

Filter cutoff frequency

» Resonance

Filter resonance amount

» ENV [Depth]

Depth of the filters EG

» ADSR

Typical envelope controls for the filter

» Vel Sens

Adjust the filter velocity sensitivity

4 ▶ Tremolo

» Mode

Choose between OFF, TREMOLO, or PAN; choose TREMOLO for a typical tremolo effect or choose PAN mode to modulate stereo position

» Depth

Set the depth [amount] of the effect

» Speed

Set the speed of the LFO [1/32 to 1/1]

5 ▶ Vibrato

» Mode

Choose between OFF, SINE or TRIANGLE; SINE and TRIANGLE modes switch between sine and triangle LFO wave shapes, respectively

» Depth

Set the depth [amount] of the effect

» Speed

Set the speed of the LFO [.01Hz to 10Hz]

6 ▶ Modwheel

Use your MIDI controller's Mod Wheel controller to interactively control the Filter Depth

» On/Off

Enable ModWheel>Filter Depth routing

» Filter Depth

Set the depth [amount] of influence

Retrocorda - FX Page



Effects displayed + listed in signal order

1 ▶ Drive

» Amount

Adjust the amount of tube coloration

» Gain

Adjust the amount of drive level

» Mix

Adjust the mix [dry/wet] ratio

2 ▶ Box Modeler

» Dry

Adjust the Dry volume level

» Wet

Adjust the Wet volume level

» IR Menu [Display]

Shows the currently selected impulse response; click to open a pull-down menu

» < [PREV]

Select the previous IR

» > [NEXT]

Select the next IR

3 ▶ Lezly

» Mode

TREMOLO – fast; 6.7Hz

BRAKE – stopped

CHORALE – slow; 1Hz

4 ▶ Chorus

» Width

Adjust the chorus width

» Amount

Adjust the effect intensity

5 ▶ Phaser

» Speed

Adjust the phaser speed

» Feedback

Adjust the feedback amount

» Depth

Adjust the effect depth

6 ▶ Delay

» Time

Adjust the delay time [1/32 to 1/1]

» Feedback

Adjust the feedback amount

» Mix

Adjust the mix [dry/wet] ratio

7 ▶ Reverb

Sparkverb™ with fixed crossovers at 250Hz and 11.78kHz

» Size

Adjust the reverb space [4-50m]

» Time

Adjust the decay time [0.5-50s]

» High Decay

Adjust the high decay multiplier [x0.1 - x10]

» Low Decay

Adjust the low decay multiplier [x0.1 - x10]

» Mix

Adjust dry/wet mix amount

8 ▶ Bypass

Global FX bypass; use to switch between clean signal [bypass on] and processed signal [bypass off]

Retrocorda - Preset List

Timber presets included are practical configurations that should serve as a starting point for customization and exploration. Choose one that has a feel you like and scroll through the available layers and edit to taste.

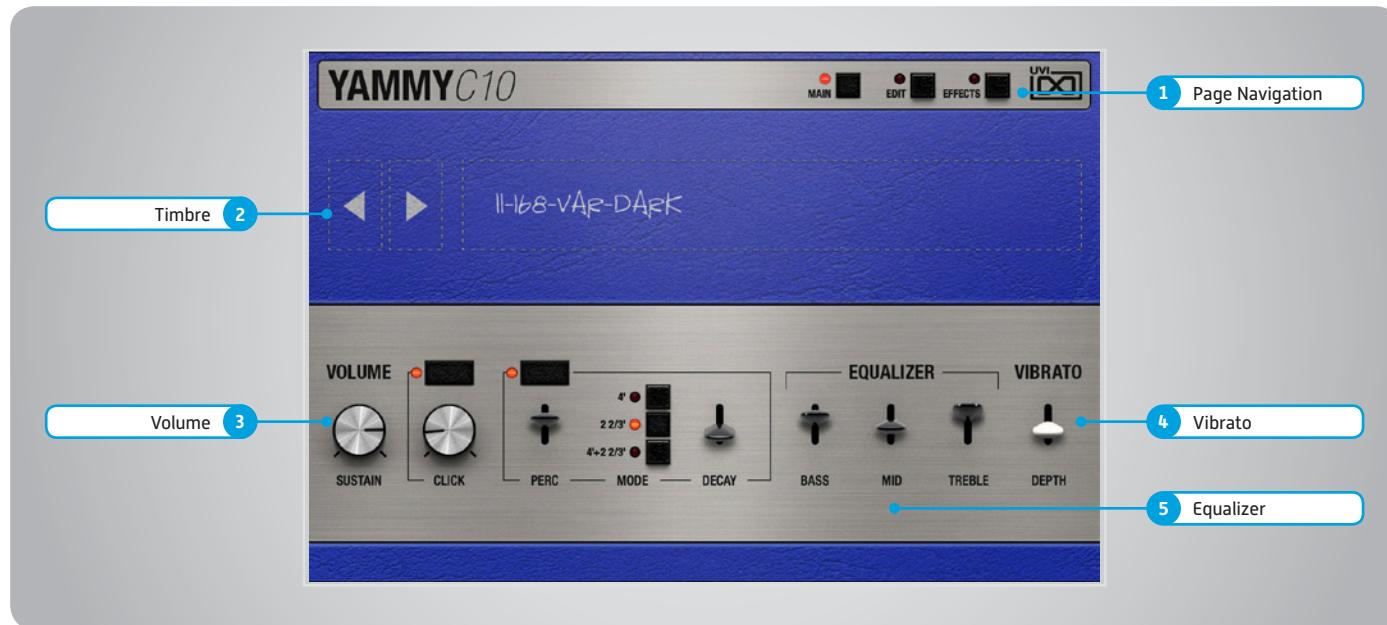
PRESETS

Default Mono
Default Stereo
Emotional
Fourmidable
Harmonium
Harpsy Mind
Leymar Bob
Lezlycorda
Magic Lead
Mati Bass Rice
Mono Chaos
Nostalgic Keys
Perc Smooth Pad
Phillidarka
Piano Analog 1
Piano Analog 2
Processed Pad
Radioactive
Ragga Muffin
Retro Bells 1
Retro Bells 2
Sad Steeldrums
Soft Chill Keys
Solo Clinton G
Sweeperman
Tortured Reality

TIMBER

2' Normal
2' Vibrato + Reverb
4' Normal
4' Vibrato + Reverb
8' Normal
8' Vibrato + Reverb
4'+2' Normal
4'+2' Vibrato + Reverb
8'+4' Normal
8'+4' Vibrato + Reverb
8'+2' Normal
8'+2' Vibrato + Reverb
8'+4'+2' Normal
8'+4'+2' Vibrato + Reverb

Yammy C10 - Main Page



The UI is divided into two sections; the upper-half provides control over timbre. The UI's bottom-half provides detailed control of the timbre (broken out by sustain, click, and percussion samples) and a 3-band equalizer.

1 ▶ Page Navigation

Navigate between 3 pages of controls:
Main, Edit and FX

2 ▶ Timbre

» Wave

Click the name to select from a drop-down menu or use the [<>] buttons

3 ▶ Volume

- » **Sustain**
Volume control of the sustain sample
- » **Click [On/Off]**
Turn the click sample on/off
- » **Click Volume**
Volume control of the click sample
- » **Percussion [On/Off]**
Turn the percussion sample on/off
- » **Percussion Volume**
Volume control of the percussion sample
- » **Percussion Mode**
Select between 4", 2"2/3, or 4"+2"2/3
- » **Percussion Decay**
Decay control for the percussion sample

4 ▶ Vibrato

» Depth

Adjust the depth amount of the vibrato in EDIT page

5 ▶ Equalizer

- » **Bass**
Adjust the EQ's bass frequency
- » **Mid**
Adjust the EQ's mid frequency
- » **Treble**
Adjust the EQ's treble frequency

Yammy C10 - Edit Page



1 ▶ Amp

» ADSR

Typical Attack, Decay, Sustain, Release envelope controls for the amp

» Velocity

Adjust the amp velocity sensitivity

» Vel > Atk

Remaps Attack to Note Velocity

2 ▶ Unison

» Mode - OFF

» Mode - ALT

Sets the unison mode to ALT; stereo position alternates L/R every note, width controlled by [WIDTH]

» Mode - UNI

Sets the unison mode to UNI; layers multiple samples and augments them for increased stereo presence

» Color

Utilizes neighboring samples from the library to a unique effect

» Width

Sets the stereo width

» Tune

Adjust pitch of unison layers

3 ▶ Filter

» Filter Type

Multimode filter can be set to low-pass (LP), band-pass (BP), or high-pass (HP)

» Cutoff Frequency

Filter cutoff frequency

» Resonance

Filter resonance amount

» ENV [Depth]

Depth of the filters EG

» ADSR

Typical envelope controls for the filter

» Vel Sens

Adjust the filter velocity sensitivity

4 ▶ Tremolo

» Mode

Choose between OFF, TREMOLO, or PAN; choose TREMOLO for a typical tremolo effect or choose PAN mode to modulate stereo position

» Depth

Set the depth [amount] of the effect

» Speed

Set the speed of the LFO [1/32 to 1/1]

5 ▶ Vibrato

» Mode

Choose between OFF, SINE or TRIANGLE; SINE and TRIANGLE modes switch between sine and triangle LFO wave shapes, respectively

» Speed

Set the speed of the LFO [.01Hz to 10Hz]

6 ▶ Modwheel

Use your MIDI controller's Mod Wheel controller to interactively control the Filter Depth

» On/Off

Enable ModWheel>Filter Depth routing

» Filter Depth

Set the depth [amount] of influence

Yammy C10 - FX Page



Effects displayed + listed in signal order

1 ▶ Drive

» Amount

Adjust the amount of tube coloration

» Gain

Adjust the amount of drive level

» Mix

Adjust the mix [dry/wet] ratio

2 ▶ Box Modeler

» Dry

Adjust the Dry volume level

» Wet

Adjust the Wet volume level

» IR Menu [Display]

Shows the currently selected impulse response; click to open a pull-down menu

» < [PREV]

Select the previous IR

» > [NEXT]

Select the next IR

3 ▶ Lezly

» Mode

TREMOLO – fast; 6.7Hz

BRAKE – stopped

CHORALE – slow; 1Hz

4 ▶ Chorus

» Width

Adjust the chorus width

» Amount

Adjust the effect intensity

5 ▶ Phaser

» Speed

Adjust the phaser speed

» Feedback

Adjust the feedback amount

» Depth

Adjust the effect depth

6 ▶ Delay

» Time

Adjust the delay time [1/32 to 1/1]

» Feedback

Adjust the feedback amount

» Mix

Adjust the mix [dry/wet] ratio

7 ▶ Reverb

Sparkverb™ with fixed crossovers at 250Hz and 11.78kHz

» Size

Adjust the reverb space [4-50m]

» Time

Adjust the decay time [0.5-50s]

» High Decay

Adjust the high decay multiplier [x0.1 - x10]

» Low Decay

Adjust the low decay multiplier [x0.1 - x10]

» Mix

Adjust dry/wet mix amount

8 ▶ Bypass

Global FX bypass; use to switch between clean signal [bypass on] and processed signal [bypass off]

Yammy C10 - Preset List

Timber presets included are practical configurations that should serve as a starting point for customization and exploration. Choose one that has a feel you like and scroll through the available layers and edit to taste.

PRESETS

Default Mono
Default Stereo
Dirt on Wheel A
Dirt on Wheel B
Fenchui Mood
Full Drawbars
Jamaica 1
Jamaica 2
Large Lezly
Pair Golese
Petit Manege
Piano Like
Spacial Organ
Steady Drawbars
Super Lead
Superc Tramp
Tone Bass
Very Dark
Very Distorted
Yammi Bells 1
Yammi Bells 2
Yammi Pad One
Yammi Pad Three
Yammi Pad Two
Yammi Soft Sweep
Zen Bulling

TIMBER

I-4
I-8
I-16
I-84-full
I-84-var
I-164-full
I-164-var
I-168-full
I-168-var
I-1684-full
I-1684-var
II-4-bright
II-4-dark
II-8-bright
II-8-dark
II-16-bright
II-16-dark
II-84-full-bright
II-84-full-dark
II-84-var-bright
II-84-var-dark
II-164-full-bright
II-164-full-dark
II-164-var-bright
II-164-var-dark
II-168-full-bright
II-168-full-dark
II-168-var-bright
II-168-var-dark
II-1684-full-bright
II-1684-full-dark
II-1684-var-bright
II-1684-var-dark

Links

UVI

Home	uvi.net/ 
Soundbank Installation Guide	installing_uvi_soundbanks_en.pdf 
UVI Workstation User Guide	uviworkstation_user_guide_en.pdf 
Your Registered Product Serial Numbers and Download Links.	uvi.net/my-products 
FAQ	uvi.net/faq 
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RETRO ORGAN SUITE

Credits and Thanks

Produced by UVI

Recording / Editing / Sound Design

Damien Vallet
Kevin Guilhaumou
Alain J Etchart

Software + Scripting

Olivier Tristan
Remy Muller

GUI, Graphic Design

Nathaniel Reeves
Anthony Hak

Documents

Nathaniel Reeves
Kai Tomita

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UVI.NET