



Quadra

MODULAR

Soundbank Manual

Software Version 1.0
EN240515

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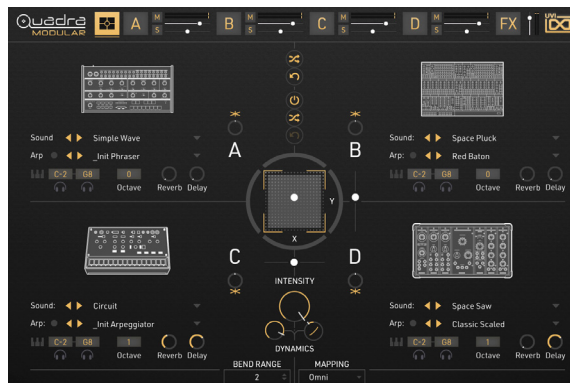
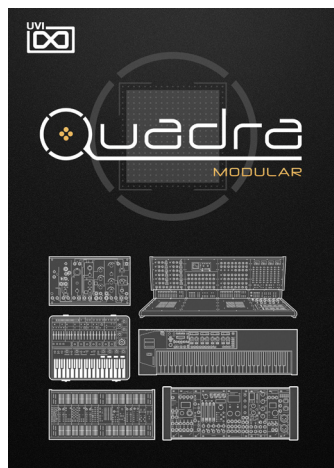
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Introduction



Quadra: Modular Multi-Instrument and Sequence Designer

30 MODULAR SYSTEMS IN A MULTI-INSTRUMENT AND SEQUENCE DESIGNER

Quadra Modular is a powerful 4-part multi-instrument and sequence designer, ideal for the creation of dynamic, rhythmic, and evolving sequences utilizing an incredible selection of patches created on a wide range of modular synthesizers, from vintage to modern, stand-alone to fully customized and purpose-built systems. We approached recording these beasts as if they were acoustic instruments, creating discrete velocity layers and round-robins in order to capture their organic soul.

Quadra leverages a powerful instrument selection, deep factory library, focused and intuitive workflow, and expressive performance controls to deliver cinematic sound quality and near endless musical inspiration.

Quadra is a versatile instrument, capable of a wide range of sounds and uses from standard fare instrumentation to evolving, complex, and adaptive progressions and harmonizations that can be morphed and performed in numerous ways to suit the needs of your production. With a masterful selection of hundreds of professionally designed presets, Quadra offers incredible sound quality and near endless inspiration on-demand.

CURATED INSTRUMENT SELECTION

Quadra provides 4 robust instrument layers that can be used together to create striking and evocative performances. Each layer can be assigned from a selection of 30 multi-sampled sources including massive stand-alone systems like the Colossus, to popular small format systems like eurorack.

BIG SYSTEM: Colossus XL, Custom 55, Big 2500, EMU Modular, Custom 3P, SEModular, PPG Modular, RSF Modular, Sys 700

Classic: Synthi, Serge, Easel, West Clone, MosLab

SEMI MODULAR: Double 2600, Sys 100, PS-3100, EML Modular, MS20, Crave

MICRO: Noise Coast, Pocket 400, DotCom, Mini Modular

DIGITAL: Nord G2X, Digital Modular, C15 Digital

DRUMS: Drum Analog, Drum Eurorack, Drum Digital

POWERFUL, EXPRESSIVE CONTROL

Quadra is a creative workspace where you're free to layer sounds to create complex and evolving tones and sequences, or assign them to keyzones and perform them discretely. Play sounds directly or augment them in realtime with arpeggiators, phrase sequencers and effects to create rhythmic and melodic motifs. Morph between sounds with a mappable XY pad to create movement and narrative, and automate the overall intensity of your soundscape with global dynamics and transient emphasis controls.

FOUR TIMES THE FUN

Each layer in Quadra is a fully-kitted instrument, complete with ADSR amp and multimode envelope control, unison, powerful 64-step arpeggiator/phrase sequencers, MIDI effects such as Euclidean Emphasis and Pitch Drift, realtime scale quantization, audio effects including a frequency shifter, waveshaper, chorus, phaser, and 3-band EQ, reverb and delay sends, and pre-mapped effects like vibrato, tremolo, a second frequency shifter, and overdrive, that you can perform instantly with the modwheel on your controller keyboard.

SUPERCHARGED SEQUENCES WITH ADVANCED MIDI EFFECTS

At the heart of each of Quadra's instrument layers is a powerful, multimode 64-step sequencer with MIDI effects, allowing you to quickly add rhythmic grooves, create arpeggiator sequences, add harmonies, and even quantize the incoming notes to specific scales. Choose a global rate, gate length, and max velocity, then customize your sequence with per-step velocity, link, harmonization, pitch offset, octave offset, gate, step repeat and panning. Save your patterns to disk as presets to share, or use the handy "copy-to" button to quickly duplicate your finished sequence from one layer to another.

Quadra includes a number of MIDI effect modules that allow you to embellish and augment your sequences in creative ways, including Euclidean Emphasis which adds rhythmic accents, MIDI Delay, Random, and Pitch Drift which enrich your sequence, and a scale quantizer that allows you to snap all notes to a scale of your choosing. You can even drag-and-drop the modified sequences as MIDI into a track of your DAW.

WELLSPRING OF INSPIRATION

The musicality of Quadra shines through its factory preset bank. Find instant inspiration with a wide variety of creative visions imparted by our fantastic sound design team, including in-house veterans and industry stalwarts. Whether you're working in film, games, or music, you'll discover a generous collection of imaginative and moving themes, and inspiring sound combinations ready to use in your current projects.

A deep library of creative and inspiring modular synth sounds come together in Quadra, giving you a powerful, expressive, and deeply-customizable instrument and sequence designer suitable for creating everything from steady locked grooves to polyrhythmic and evolving cinematic soundscapes.

A perfect tool to add modular synthesis vibes and find creative inspiration for your productions!

Minimum System Requirements

- Latest version of UVI Workstation or Falcon
- 6.23GB of disk space

For more information on the installation process, please refer to the document: [Soundbank Installation Guide](#)

User Interface - Main



1 ► Global Controls

- » **Pages**
Change current page: Main, A, B, C, and D layers, and FX
- » **Layer Mute**
- » **Layer Solo**
- » **Layer Level**
- » **Layer Pan**

2 ► Master Volume

Set the Output Gain

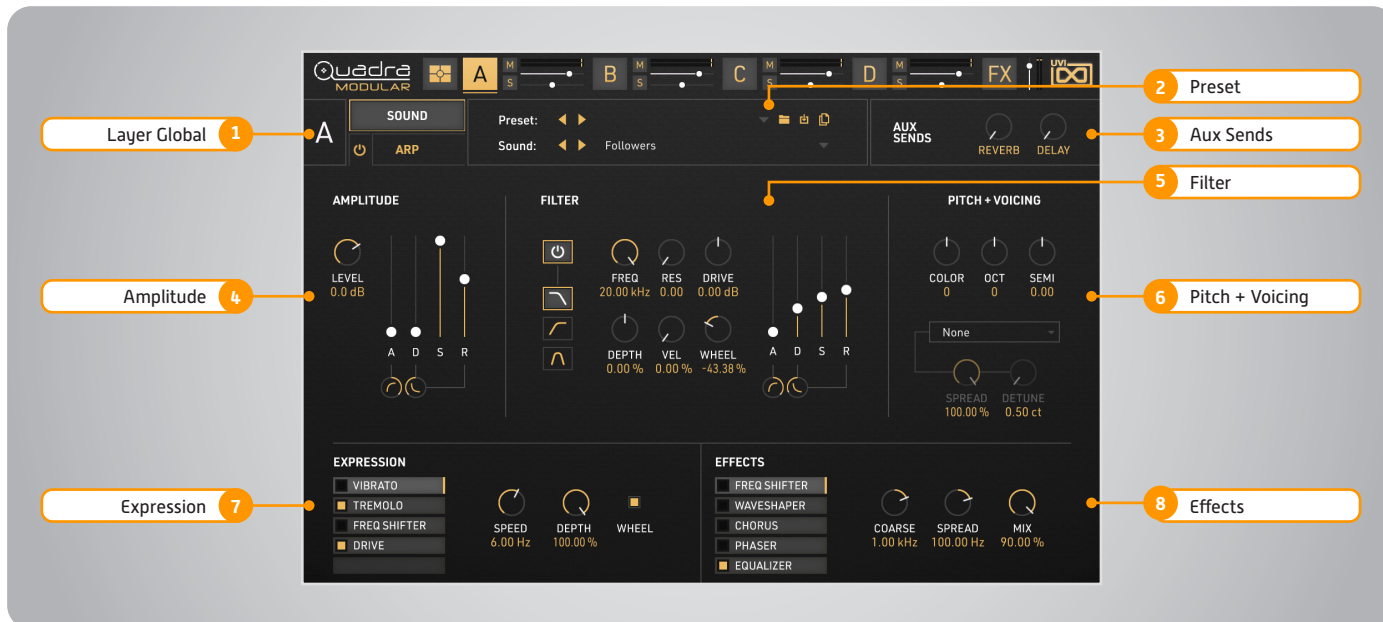
3 ► General Controls

- » **Randomize Sound** 
Click to randomize all sound presets
- » **Undo Randomization** 
Revert to the previous setting (up to 10 times)
- » **Power Arpeggiator** 
Enable/disable all layer arpeggiators
- » **Randomize Arpeggiators** 
Click to randomize all arpeggiator presets
- » **Undo Randomize Arpeggiators** 
Revert to the previous setting (up to 10 times)
- » **XY Control**
Click-drag to morph layer mix (A/B/C/D)
- » **X Slider**
Adjust X axis only (A<>B, C<>D levels)
- » **Y Slider**
Adjust Y axis only (A<>C, B<>D levels)
- » **Intensity**
A global velocity divider
- » **Dynamics Amount**
Adjusts the global amplitude velocity amount
- » **Dynamics Curve**
Adjusts the global amplitude velocity curve
- » **Bend Range**
Set global pitch bend range
- » **Mapping**
Omni: All layers receive all MIDI channels
Split: Layers A to D are sequentially mapped to MIDI channels 1 through 4

4 ► Layer Controls (A/B/C/D)

- » **Sound**
Select sounds by drop-down menu or by using the   arrows
- » **Arpeggiator**
Click the  button to toggle the Arpeggiator, select arp presets by drop-down menu or by using the   arrows
- » **Keyboard Balance**
Adjust the balance between low and high registers of the keyboard
- » **Keyboard Range** 
Click the headphone icon  and hit a MIDI note on your controller keyboard to set the range of notes that each layer will respond to
- » **Octave**
Adjust the octave offset
- » **Reverb**
Adjust the reverb send level
- » **Delay**
Adjust the delay send level
(Detailed controls available in layer editors)

User Interface - Sound Edit



1 Layer Global

- » **[Sound]** - Click to view/edit SOUND controls
- » **[Arp]** - Click to view/edit ARP controls
- » **[Arp ⏻]** - Click to toggle the layer arpeggiator

2 Preset

- » **Preset** - Change presets by drop-down menu or by using the ◀▶ arrows
- » **Load** - Click to load a user sound preset
- » **Save** - Click to save the current sound settings as a user preset
- » **Copy To** - Copy the current sound settings to one of the other layers
- » **Sound** - Select sounds by drop-down menu or by using the ◀▶ arrows (same as on Main page)

3 AUX Sends

- » **Reverb** - adjust the reverb send level
- » **Delay** - adjust the delay send level (same as on Main page)

4 Amplitude

- » **Level** - Adjust the overall layer level
- » **ADSR** - Adjust the layer level over time using an Attack/Decay/Sustain/Release envelope
- » **Attack and Decay Curve** - Adjust the curve of attack and decay/release envelope stages

5 Filter

- » **Power** - Activate the filter
- » **Mode** - Select between LP (lowpass), BP (bandpass) or HP (highpass) filter shapes
- » **Frequency** - Set the filter cutoff frequency
- » **Resonance** - Set the filter resonance amount
- » **Drive** - Set the filter drive amount
- » **Depth** - Set the filter depth amount
- » **Velocity** - Set the filter velocity sensitivity

- » **Wheel** - Set modwheel influence of filter depth
- » **ADSR** - Typical ADSR envelope for the Filter
- » **Attack and Decay Curve** - Adjust the curve of attack and decay/release envelope stages

6 Pitch + Voicing

- » **Color** - Shifts color based on adjacent samples
- » **Octave** - Transpose the pitch in octaves
- » **Semitone** - Transpose the pitch in semitones
- » **Unison Mode** - None / Alternate / Unison Classic
- » **Spread** - Change the stereo width [Alt/Unison]
- » **Detune** - Adjust the layer detune amount [Unison only]

7 Expression Effects

A selection of per-layer audio effects set to respond to your MIDI keyboard's modwheel or note velocity for expressive control. Click the name to view parameters for each effect, use the button to turn the effects on/off.

- » **Vibrato**
 - Speed** - Set the vibrato speed
 - Depth** - Set the effect depth
 - Wheel** - Enable the modwheel control
- » **Tremolo**
 - Speed** - Set the tremolo speed
 - Depth** - Set the effect depth
 - Wheel** - Enable the modwheel control
- » **Frequency Shifter**
 - Coarse** - Set the frequency
 - Velocity** - Set the velocity modulation amount
 - Wheel** - Set the modwheel control depth
- » **Drive**
 - Velocity** - Set the velocity modulation amount
 - Wheel** - Set the modwheel control depth

8 Effects

A selection of per-layer audio effects. Click the name to view parameters for each effect, use the button to turn the effects on/off.

- » **Frequency Shifter**
 - Coarse** - Set the effect intensity
 - Spread** - Set the channel shift offset
 - Mix** - Set the effect dry/wet balance
- » **Waveshaper**
 - Mode** - Set the waveform of the effect
 - In / Out** - Set the input and out gain
 - Amount** - Set the effect amount
 - Mix** - Set the effect dry/wet balance
- » **Chorus**
 - Speed** - Set the modulation speed
 - Depth** - Set the modulation depth
 - Edge** - Set the feedback amount
 - Mix** - Set the effect dry/wet balance
- » **Phaser**
 - Speed** - Set the modulation speed
 - Feedback** - Set the feedback amount
 - Mix** - Set the effect dry/wet balance
- » **Equalizer**
 - Low** - Set the low frequency band gain
 - Mid** - Set the middle frequency band gain
 - Mid Frequency** - Set the frequency of the middle band
 - High** - Set the high frequency band gain

User Interface - Arpeggiator Edit



1 Layer Global

- » **[Sound]** - Click to view/edit SOUND controls
- » **[Arp]** - Click to view/edit ARP controls
- » **[Arp ⏻]** - Click to toggle the layer arpeggiator

2 Preset

- » **Preset** - Change presets by drop-down menu or by using the ◀▶ arrows
- » **Load** - Click to load a user arp preset
- » **Save** - Click to save the current arp settings as a user preset
- » **Copy To** - Copy the current arpeggiator settings to one of the other layers

3 Chord Detector

- » **Chord** - Indicates the chord type detected from current incoming MIDI notes

4 Record

- » **Record** - Click to start recording incoming MIDI notes for export, click again to stop recording
- » **Export** - Exports the recorded MIDI data, Drag the button and drop on your DAW's MIDI/Instrument track, or desktop

5 Arpeggiator

- » **Mode** - Click to set the arpeggiator mode: Arpeggiator, or Phraser
- » **Motion** - Click to set the arpeggiator motion up, down, or up+down [Arp mode only]
- » **Octave Low/High** - Lock the sequence in a specific octave range, with lowest and highest octave [Phraser mode only]
- » **Max** - Max velocity (clamps step velocity value)
- » **Steps** - Set the number of steps
- » **Rate** - Set the step duration
- » **Gate** - Set the global gate amount (clamps step gate value)

- » **Page** - Switch between 4 16-step pages of the sequence
- » **Scroll** - Enable to change pages automatically with the sequence playhead
- » **Link** - Enable to duplicate edits across all pages
- » **Loop** - Enable to loop playback of a single page
- » **Step Editor**
 - Vel** - Click-drag to set the velocity
 - Link** - Enable to sustain the previous step
 - Type** - Set the step type (Basic, Harmonized or Chord) based on mode
 - Pitch** - Set a pitch offset in semitones
 - Octave** - Set a pitch offset in octaves
 - Gate** - Set the step gate duration
 - Repeat** - Set the step gate duration
 - Pan** - Set the step pan
 - Menus** - Click the ▼ button to right side of each row to either initialize, randomize, or select a preset. Affects the visible page, or entire sequence if [Link] is enabled.

6 Euclidean Emphasis

- Set a variable accent amount using euclidean patterns with octave and sidechain. Euclidean pattern step length and octave are independent of the arpeggiator global settings.
- » **Power** - Click to enable the effect
 - » **Amount** - Set the effect amount
 - » **Hit** - Set the number of active steps
 - » **Steps** - Set the euclidean pattern step length
 - » **Octave** - Set the accent octave
 - » **Velocity** - Set the accent velocity
 - » **Sidechain** - Sidechains the main sequence with the euclidean sequence

7 MIDI Effect

Plays a harmonic sequence on top of the incoming notes in one of 3 modes

- » **Power** - Click to enable the effect
- » **Amount** - Set the effect amount
- » **Mode** - Set the MIDI effect mode
 - MIDI Delay** - Layers the last played note atop the currently playing step
 - Random** - Randomly chooses a note from the pressed chord and layers it atop the currently playing step
 - Pitch Drift** - A MIDI delay with pitch offset and skew parameters
- » **Pitch** - Set the pitch shift in semitones
- » **Speed** - Set the note duration
- » **Decay Time** - Pitch decay time
- » **Ramp Time** - Ramping time from the init pitch to target
- » **Pan Mode** - Set the pan mode: [From Sequence], or [Random] with Spread control

8 Scale Quantizer

Quantizes the sequence output according to the following settings:

- » **Power** - Click to enable the effect
- » **Mode** - Set the quantization mode:
 - Auto** - Analyzes the current mode (major, minor) and scales the sequence accordingly
 - Manual** - Quantizes output to a user selected scale and key
- » **Manual mode options:**
 - Scale** - Set the scale
 - Root Lock** - Click to lock the root key
 - Root Key** - Set the locked root key

User Interface - FX



1 ► AUX FX

» AUX Reverb

On/Off - Click the effect name to toggle on/off

Size - Set the reverb room size

Decay - Set the reverb decay time

Lo/Hi Decay - Multiplies the decay time [-/+]
for the low and high frequencies

Modulation Depth - Set the modulation depth

Modulation Rate - Set the modulation speed

» AUX Delay

On/Off - Click the effect name to toggle on/off

Time - Set the delay time

Delay Pan - Set the stereo position of the delay

Feedback - Set the delay feedback amount

Feedback Pan - Set the feedback pan position

Lo/High Cut - Set the delay output's Low-Cut
and High-Cut filter frequencies

Rotation Output - Set the delay output phase

Rotation Feedback - Set the delay feedback
phase

2 ► Global Bus FX

» Drive

On/Off - Click the effect name to toggle on/off

Amount - Set the drive amount

Tone - Adjust the brightness of the effect

(Lowpass filter frequency)

Gain Out - Set the output gain of the effect

» Compressor

On/Off - Click the effect name to toggle on/off

Threshold - Set the input level at which
compression starts

Ratio - Sets the compression ratio

Attack - Set the compressor attack time

Release - Set the compressor release time

Make Up - Set the makeup gain amount

» EQ

On/Off - Click the effect name to toggle on/off

Gain - [High/Mid/Low] Set the gain amount
[+/-] for each band

Mid f - Set the frequency of the Mid band

» Maximizer

On/Off - Click the effect name to toggle on/off

Threshold - Set the input level at which limiting
will begin

Preset List

1 Vintage Analog

Abyss Tide
Additional Resources
Analog Caves
Burning Resonance
Cabletop 1K
Circular Dome
Compas Segundo
Compound
Cuty
Decembre Bells 1K
Drink Punch 1K
Euphoric Knobs
Everything Comes Back
Follow Jean
Futuristic Orchestra
Inversion 1K
Keyzora
Machine Learning
Machinery
Mars Exploration 1K
Michels Dream
Morning Expression 1K
My Feelings
Neon Lights 1K
Neuro Mysteries
New Galaxy 1K
On The Moon
Only Arp
Open Wheel
Patch Adventures 1K
Pluck and Play 1K
Pluck Land
Quiet Melody
Rays of Light
Ready To Go 1K
Rechorda
Simple Things
Smooth Trip
Spirit Bass
Stable Motion
Surroundings
Techno Weasel
Thousand Paths
Thursday
Tiny Evolutions
Train Commute
Training Room
Volt Concert
Voyage
Wheel Kraft

2 Digital Modular

Algorithmic Ideas 1K
Altered Color
Asana
Atomic Garden
Civilization
First Love
Floating Around
Floating
Forest Party
Forest Temple
Hours and Hours
Love Reveal
Noodles 1K
Nostalgic Bits
Organic Motion
PPG Memories
Rhythmic Tines
Riding
Silhouettes
Smooth Operator
Still Nature
Vintage Room

3 Drums & Percussive

Alphabeat
Carousel
Circuits Wheel
Density Wheel
Desert Nights
Destroyer
Dragon Slayer
Enders
Epic Drums
Event Play
Exotic
Groove Guy 1K
Groovin
Laboratory
Marble Knobs
Metal Hat
Modern Modbar
Modular Bar
Mosdrums
Not Average
Obsidian
Odd Bones 1K
Plugs & Wires
Quadratic
Rapapaw
Red Dead
Snareophilia
Tonal Pattern
Totem
Waiting Room
Wall Plug

4 West Coast

A Modular Walk
Almost Raining
Assembly Chain
Cinematic Ride
Coast to Coast
Craving Simplicity
Enigma 1K
Holy Pine
Hosted
Inferno
Interconnect
Intricate Roots
LA Labs
Mad Hammer 1K
Memorial
Outer Spaces
Painting Notes
Probability Calculation 1K
Raindrops
Retro Future
Secrets 1K
Set Sail
Small Alleys
Snow Program
Summer Walk
View Room
West Clone Story

5 Heavy

Acid Rain 1K
Bleeding Knee
Clorophylla 1K
Cyber Wheel
Cybersynths
Deadly Omen 1K
Deep Asylum 1K
Devil Lullaby 1K
Excavator 1K
Fire Coil
First Nightmare 1K
Fools
Horrors Inside
Journey
Lifeburst
Lost And Found
Mantis 1K
Mission Briefing
Mod Acid 1K
Occult 1K
Pandora
Power Lifting
Rhinoceros
Robot Wave
Self Taught Circuit 1K
Shaper Concert
Star Tek 1K
The Abrasive Side 1K
Up the Bill

6 Meditative

An Otherworld 1K
Arabesque
Calm Sea
Cardinal Point 1K
Chattering
Digital Woods
Endless Ride 1K
Fifth Peace
Florence Wheel 1K
Frost Bit
Full Moon 1K
Generative Thoughts 1K
Get Lost In It 1K
He is Alive
Ingredients 1K
Inner Space 1K
Jam Means 1K
Lay Of The Land 1K
Light Weaving
Lights Astral
Lonely Sine
Long Shadows
Lullaby
Mounting Monk
Nature Tech
Neverending
New Game Plus
Organized Mayhem
Orion
Outer Wheel
Perpetual 1K
Portraits
Reception
Returnal
Reverie
Safe Place
Skydome 1K
Slow Immersion
Summer Nights
Sunset Routine
Transmission
Traveling
Volumetric Clouds
Watering Plants

7 Modern

Another World
Bad Trip 1K
Beauty Seven 1K
Defuse It
Liquid Line 1K
Lullaby
Named Serge
Orbit
Our Journey
Rails
River
Science Fiction
Showdown 1K
Sonar 1K
Static Motion
The Mountain
Thumb Tom
Time Chaser
Under the Sea

8 Experimental

Asteroides 1K
Circularity
Circumpolaires Arp
De Roubaix
Deep Groove
Desert Chord
Fish Tank
Follow KS
Metal Labyrinth
Morton Groove 1K
Mystery Phaser
Pulsar
Quiet DotCom
Silk Birds
Snowcone
Strange Worlds
Tchere 1K
Tubular Wheel
Wop Wop

9 INSTRUMENTS

BAS High Octane
BAS Sorcerer
BAS Space Signals
BEL Circle
BEL Einstein
BEL In Heaven
BEL Wheelable
BRS Gestures
FX Comet Tail
GTR Layered Nylon
KEY Black Equinox
KEY Cliche
KEY Connections
KEY Crystal Syn
KEY Distant
KEY Helsinki
KEY Juliet
KEY Majestic Lows
KEY Maman
KEY Old Photo
KEY Opus
KEY Orion Bastion
KEY Piano Modular
KEY Playthrough
KEY Relaxation Process
KEY Resonance
KEY Romantic
KEY Satin
KEY Shooting Star
KEY Short Caress
KEY Slow Rays
KEY Space Colour
KEY Starcraft
KEY Sweet Chaos
KEY The Room
PAD Battle Royal
PAD Deep Consciousness
PAD Grace
PAD Greek Master
PAD Harmless Beast
PAD Ice Cave
PAD Marifigue
PAD Modular Joy
PAD Moschoir
PAD My Galassy
PAD Nowhere Floating
PAD Our World
PAD Supertonic
PAD Waves River
PLK Communication
PLK Dreamy
PLK High School
PLK Magic Garden
PLK Polak
PLK Sharp Words
PLK Soft Spring
PLK Soft Touch
PLK Space Drive
STR Coraline Seas
SYN Gamma
SYN Hundred Waves
SYN Plage 80

Preset List

10 Machines

1 Colossus XL

BSS Brut Analog
BSS Multi Filter
DRM Bugs Spring
DRM Bugs
FX Noise Cut
FX Phone Ring
KEY Collision
KEY Imperial
KEY Palmer
KEY Ring Jar
PAD Overtone
PLK Fly Pluck Spring
PLK Fly Pluck
PLK Muddy Saw
PLK Zipper Spring
PLK Zipper
SYN Stereoscopia
SYN Talking Filter
SYN Unstable Pan
WAV SuperWave

2 Custom 55

BEL Steel Drum
BEL Tri Pluck
BSS Reso Attack
KEY Electric Saw
KEY Nice Reso
KEY Ratari
PLK Club Hit
PLK High Buzzin
PLK Metal Plate
SYN Unison Decay

3 Big 2500

BEL Fifth Edge
BSS Father of Power
BSS Patch Four
BSS Reso Sine
BSS Water Synth
KEY Toad Filter
PLK Laser Pass
PLK Metal Plate
PLK Pluck Funk
SYN Hoover Machine
SYN Thin Emphasis
WAV Loaded Wavemix
WAV Nasty Vel
WAV Saturated Sine

4 EMU Modular

BEL Numerical
BSS Bold Bass
BSS Color Patch
BSS Wicked
FX Swamp Wave
KEY Analog Cents
KEY Blue Circuit
KEY Emu Chimes
KEY String Freeze
PLK Digilog
PLK Greenback
PLK Santa Cruz
SYN Landing
SYN Processor
WAV Rossum Wave

5 Custom 3P

BEL Berlin Phase
BSS Creamy Bass
BSS Impakt
BSS Organo
KEY Sine Qua Non
KEY Stongman
PAD Analog Drive
PLK Clicky
PLK Filter Bank
PLK Impakt Rez
SYN OG Brass
SYN Sixties Monster
SYN Supa Fifth

6 SEModular

FX Transfer
KEY Control
KEY Gold Cards
KEY Los Feliz
KEY Midnight
KEY Topography
PLK Harmonic Band
PLK Los Feliz
PLK Voices
SYN Generator
SYN Griffith
SYN Materials
SYN Young

7 PPG Modular

BSS Clav Bass
BSS Flute Bass
BSS Organic Bass
BSS Ring Bass
PLK 5th Pluck
PLK Bubble Pluck
PLK Pop Pluck
PLK Robot Pluck
PLK Space Pluck
SYN Cell Call

8 RSF Modular

BSS Bass to Pluck
BSS Modular Bass
BSS Phased
FX Metal Perc
KEY Phase Chases
KEY Vox Cloud
PLK Phased Fifth
PLK Pyramids
PLK Square Pluck 1
PLK Square Pluck 2

9 Sys 700

FX Robot Mod
KEY Key to Voice
PLK Building Pluck
PLK Fat Pluck
PLK Mod Pluck
PLK Square Pluck

10 Synthi

KEY Oxygen Phase
KEY Oxygen
PAD Living Phase
PAD Living
PAD Portabella Phase
SYN Portabella
WAV Radioactivity Phase
WAV Radioactivity
WAV Signal Phase
WAV Signal

11 Serge

BEL Noisy Slope
BEL Serge Dial
BSS Formant Bass
BSS Proud Serge
BSS This Dear Serge
DRM Kickin the Serge
DRM Snaristic
KEY Aphasical Osc
KEY Goto Key
KEY Toy Clav
PLK Aggressive Key
PLK Breathly
PLK Organic Double
PLK Ottawa Pluck
PLK Pluck Like
PLK Sergecussion
SYN Aliased Organ
SYN Slowing LFO
SYN Spectrum Rez
SYN Trumpeteer

12 Easel

BEL Skandal
BEL Turnstill
BSS Denali
BSS Gestures
BSS Magnetic
BSS Silver Bass
KEY MockingBird
KEY Pianissimo
KEY Prove Wrong
PLK Magnetic Spring
SYN Helsinki
SYN Sidewinder

14 West Clone

BEL Beauty Bells
BEL Birds
BSS 80s Bass
BSS Weasel Key
BSS West Brass
FX AM Galore
FX Computer Chip
FX Majors Siren
PLK PopDon
PLK Scottish Waves
PLK Watery
SYN Trumpetism
SYN UniSaw

15 MosLab

BEL Bellsarama 1
BEL Bellsarama 2
BEL Gongs
DRM Snarista
DRM Weirido
FX Curby
FX Kickos
FX Timpanyaki
KEY Burst
KEY Cymbalist
PAD Bad Triangulation
PAD Sinuseroid
PLK Aciditic
PLK Golden Pigs
PLK Keyzora
SYN Musclor
SYN Space Saw

16 Double 2600

BEL Low Chimes
BEL Pan Bounce
BSS Alan Saturation
BSS Faders
BSS Reso Spring
BSS Wave Drift
KEY Funk Clav
KEY Pop Manage
KEY PVC Block
KEY Split Saw
PLK Horn Spring
PLK Mollasyn
SYN Shooting Stars
SYN Steady Right
SYN Stingray

17 Sys 100

BEL Atonal Spring
BEL Folding Bells
PAD California
PAD PWM Square
PLK Grubby Sync
PLK Overtone Pluck
PLK Pinger
PLK Ringy Pluck
PLK Sys 100 Square Bass
SYN Glitch Shift

18 PS-3100

BEL Long Gong
BEL Square Boy
BSS Irinah
BSS Reso Boogy
KEY Castle Keys
KEY Pulsar Gumbur
PLK Full Synth Jacket
PLK Pluck Saw
PLK Pulsy Ensemble
PLK Soft Pock

19 EML Modular

BEL Robot
BSS Shy Guy
KEY Summer
KEY Wet Spring
SYN Computing
SYN Grass-Plant
WAV Wavemix

20 MS20

BEL Dry Interface
BSS Gritty Wave
BSS Noisy Wave
BSS Punch
FX Fragile Fourth
SYN Deep Fried
SYN Delta
SYN Souyouz
WAV MS20 WF Saw
WAV MS20 WF Square

21 Crave

BSS Calculate
BSS Dissonant
BSS Former
BSS Gritty Burrow
DRM Whistling Snare
KEY Followers
KEY Simple Wave
SYN Undulator
SYN Wobble Tale
WAV Crave WF Pulse
WAV Crave WF Saw

22 Noise Coast

BSS East Bass
BSS Naughty
KEY FMish
KEY Odd Tone 1
KEY Odd Tone 2
KEY Odd Tone 3
PLK Hot Pluck
PLK Robot Wave
PLK Simili Pluck
PLK Spectra
PLK Sub Harmonic

23 Pocket 400

BEL Talking Doll
BEL Toothed
KEY Interference
KEY Jump Sine
KEY Under Chords
PLK Micro Laser
PLK Operator
PLK Pocket Pluck
PLK Remote
WAV Pocket WF Saw
WAV Pocket WF Sine
WAV Pocket WF Square

24 DotCom

BEL Aliased
BEL Bellish
BEL Crazy Sine
BEL Doublo Molo
BEL Freeza
BEL Grinchy
BEL Pitch Black
BSS Bass Saw
BSS Fame Bass
FX Magic Wand
FX Old Fame
FX Smoke Burst
KEY Bass Pluck
KEY Hold Brass
KEY Noisish
PLK Bass Ninety
PLK Horny
SYN Brassy
SYN Old Sample
SYN Ramparang

25 Mini Modular

BEL Circuit
BEL Larsen
DRM Eight O Bass
KEY Found Toy
KEY Rebound
PLK Blue Pick
PLK Soft Pluck
PLK Strain

26 Nord G2X

BEL Jaw Arp
BEL Verrophone
BEL Vox Rebound
BSS Movement
BSS Pick Bass
KEY Click Reso
KEY Decades
KEY Orbit
KEY Painting
KEY Tribute
KEY Worn Ties
PAD Hybrid Pearl
PAD Sophisticated
PAD UFO Contact
PAD Vintage Mello
PLK Line Noodle
PLK Plastic Bag
SYN Electric Arc
SYN Lay Dist
SYN Metal Frog
SYN Outer Bow
SYN Polarity

27 Digital Modular

BEL Climb
BEL Digital Harp
BEL Modal Bell
BSS Comb Wave
BSS Static Bass
BSS West Gate
FX Can pluck
FX Meditation
KEY Chordis
PLK Objekt
PLK Per Sine
PLK Pick Ring
PLK Simple Pluck
WAV Concrete Saw

28 C15 Digital

BEL Black Bow
BEL Droplet Key
BEL Gong Bell
BEL Iridium
KEY Dirty Clav
PLK Fallout
PLK Koto
PLK Nylon
PLK Space Damp

29 Drum Analog

BSS Synco Low
BSS Tubular
BSS Tubusyn
DRM Arcade
DRM Circle Impact
DRM Decah
DRM Kick Box
DRM Mister Amount
DRM Noiser
DRM Python Pop
DRM Steel Pin
DRM Tomkick

30 Drum Eurorack

DRM Clean Hat
DRM Deep Kick
DRM Heart Snare
DRM Mid Hat
DRM Ocean Kick
DRM Power Snare
DRM Shaker
DRM Sorrow Rim

31 Drum Digital

DRM Hi Hat 1
DRM Hi Hat 2
DRM Kick 1
DRM Kick 2
DRM Kick 3
DRM Kick 4
DRM Percussion 1
DRM Percussion 2
DRM Rimshot
DRM Snare 1
DRM Snare 2
DRM Snare 3

Layer Sound List

Colossus XL

Brut Analog
Bugs
Bugs Spring
Collision
Fly Pluck
Fly Pluck Spring
Imperial
Muddy Saw
Multi Filter
Noise Cut
Overtone
Palmer
Phone Ring
Ring Jar
Stereoscopy
SuperWave
Talking Filter
Unstable Pan
Zipper
Zipper Spring

Custom 55

Club Hit
Electric Saw
High Buzzin
Metal Plate
Nice Reso
Ratatri
Reso Attack
Steel Drum
Tri Pluck
Unison Decay

Big 2500

Father of Power
Fifth Edge
Hoover Machine
Laser Pass
Loaded Wavemix
Nasty Vel
Patch Four
Pluck Funk
Reso Sine
Saturated Sine
Thin Emphasis
Toad Filter
Water Synth

EMU Modular

Analog Cents
Blue Circuit
Bold Bass
Color Patch
Digilog
Emu Chimes
Greenback
Landing
Numerical
Processor
Rossum Wave
Santa Cruz
String Freeze
Swamp Wave
Wicked

Custom 3P

Analog Drive
Berlin Phase
Clicky
Creamy Bass
Filter Bank
Impakt
Impakt Rez
OG Brass
Organo
Sine Qua Non
Sixties Monster
Stongman
Supa Fifth

SEModular

Control
Generator
Gold Cards
Griffith
Harmonic Band
Los Feliz
Materials
Midnight
Topography
Transfer
Voices
Young

PPG Modular

5th Pluck
Bubble Pluck
Cell Call
Clav Bass
Flute Bass
Organic Bass
Pop Pluck
Ring Bass
Robot Pluck
Space Pluck

RSF Modular

Bass to Pluck
Metal Perc
Modular Bass
Phase Chases
Phased
Phased Fifth
Pyramide
Square Pluck 1
Square Pluck 2
Vox Cloud

Sys 700

Building Pluck
Fat Pluck
Key to Voice
Mod Pluck
Robot Mod
Square Pluck

Synthi

Living
Living Phase
Oxygen
Oxygen Phase
Portabella
Portabella Phase
Radioactivity
Radioactivity Phase
Signal
Signal Phase

Serge

Aggressive Keyz
Aliased Organ
Aphasic Osc
Breathy
Formant Bass
Goto Keys
Kickin the Serge
Noisy Slope
Organic Double
Ottawa Planks
Pluck Like
Proud Serge
Serge Dial
Sergecussion
Slowing LFO
Snaristic
Spectrum Rez
This Dear Serge
Toy Clav
Trumpeteer

Easel

Denali
Gestures
Helsinki
Magnetic
Magnetic Spring
Mockingbird
Pianissimo
Prove Wrong
Sidewinder
Silver Bass
Skandal
Turnstill

West Clone

80s Bass
AM Galore
Beauty Bells
Birds
Computer Chirp
Majors Siren
PopDon
Scottish Waves
Trumpetism
UniSaw
Watery
Weasel Key
West Brass

MosLab

Aciditic
Bad Triangulation
Bellsarama 1
Bellsarama 2
Burst
Curby
Cymbalist
Golden Pigs
Gongs
Keyzora
Kickos
Musclor
Sinuseroid
Snarista
Space Saw
Timpnyaki
Weirido

Double 2600

Alan Saturation
Faders
Funk Clav
Horns Spring
Low Chimes
Mollasyn
Pan Bounce
Pop Manege
PVC Block
Reso Spring
Shooting Stars
Split Saw
Steady Right
Stringray
Wave Drift

Sys 100

Atonal Spring
California
Folding Bells
Glitch Shift
Grubby Sync
Overtone Pluck
Pinger
PWM Square
Ringy Pluck
Sys 100 Square Bass

PS-3100

Castle Keys
Full Synth Jacket
Irinah
Long Gong
Pluck Saw
Pulsar Gumbur
Pulsy Ensemble
Reso Boogy
Soft Pock
Square Boy

EML Modular

Computing
Grass-Plant
Robot
Shy Guy
Spring
Summer
Wavemix

MS20

Deep Fried
Delta
Fragile Fourth
Gritty Wave
Interface
MS20 WF Saw
MS20 WF Square
Noisy Wave
Punch
Soyouz

Crave

Calculate
Crave WF Pulse
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Lay Dist
Line Noodle
Metal Frog
Movement
Orbit
Outer Bow
Painting
Pick Bass
Plastic Bag
Polarity
Sophisticated
Tribute
UFO Contact
Verrophone
Vintage Mello
Vox Rebound
Worn Tines

Digital Modular

Can Pluck
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C15 Digital

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Dirty Clav
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Drum Eurorack

Clean Hat
Deep Kick
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Mid Hat
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Power Snare
Shaker
Sorrow Rim

Drum Digital

Hi Hat 1
Hi Hat 2
Kick 1
Kick 2
Kick 3
Kick 4
Percussion 1
Percussion 2
Rimshot
Snare 1
Snare 2
Snare 3

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