MISSION 6

Soundbank Manual

Software Version 1.0

EN 220726

MISSION 6

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UVI.NET

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Introduction

Mission 6
Analog Polysynth Revival

- Incredible sonic range defies typical poly analog limitations
- Deep multi-sampling delivers the authentic hardware sound
- Explore hundreds of hand-crafted presets and create your own

INSPIRATION
True Synthesizer Innovation
An epic instrument both in design and capability, this machine is an audacious synthesizer that seemingly came out of nowhere in 2000. A play on the word "ASICs", this beast took the world by surprise and redefined the capabilities of the analog polysynth, with 16 dual-osc, dual-filter voices using custom ICs, and 16 multitimbral parts.

An Analog Dream Machine
Capable of both cross and ring modulation, and loaded with both SEM and Ladder-style filters per-voice, numerous LFOs, highly-flexible envelopes, a powerful mod matrix, built-in effects, and generous hands-on control, this synthesizer is a sound designers dream, and to this day a potent, massively capable instrument that feels well ahead of its time.

INSTRUMENT
Incredible Sonic Range
No matter how deep you go with the original hardware, it's hard to feel that you've done much more than scratch the surface; the number of tricks this synth can pull off and flavors you can create are nearly endless. That said, our sound designers had an absolute blast putting this machine through its paces, creating an incredible collection of sounds that range from vintage OB-esque tones to thick and gritty FM, lush filter-swept pads to bubbling leads and wild textures.

Find Inspiration With All-New Sounds
Mission 6 can easily find a home in anything from '80s era pop to modern genre, hip-hop, scoring, and more. We've included over 33000 samples recorded directly from the hardware, packing Mission 6 with 400 presets made from 341 layers, including categories such as Bass, Keys, Pluck, Strings, Polysynth, Leads, Vocals and more. Each sound in Mission 6 is fully-customizable, and can be used straight-away or as the starting point for a new sound.

Deeply Tweakable Architecture
Mission 6's aesthetic was adapted to closely follow the design cues of the hardware, giving you the feel of this radically styled instrument as you edit the dual-layer sounds. You'll find complete control over everything from oscillators, envelopes, multimode filters, LFO and step modulator, dual arpeggiators and a featured effect section including EQ, drive, Thorus, ensemble, Phasor, delay, and Sparkverb, all clearly labeled and easy to tweak.

Epic Analog at Your Fingertips
A true powersynth, Mission 6 delivers the sounds of that epic analog synthesizer and gives you a tremendous collection of all-new hand-crafted patches to explore, tweak, and inspire.

Minimum System Requirements
- Latest version of UVI Workstation or Falcon
- 11.98 GB of disk space

For more information on the installation process, please refer to the document: Soundbank Installation Guide

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Main Page and Globals

Mission 6 is outfitted with 2 layers; 1 and 2. Both layers have independent selection of 341 sound programs, dedicated volume, pan, filters, envelope generators for amplitude and filter, and arpeggiators in the Arpeggiator page. Effects pages affect the summed signal of both layers while Modulation can be set to selectively target layers 1, 2, or 1+2.

1 ▶ Master Volume

2 ▶ Pages

» **Main, Edit, Modulation, Effects and Arpeggiators**
Click to change the current control page

3 ▶ Layers / Programs (1 / 2)

» **Layer 1/2 On/Off**
Click the buttons left of the Master Volume to turn the layer on/off

» **Program**
Click 'Layer' LCD to change program via drop-down menu

» **Preset**
Change program with ◀▶ bottons

» **Volume**
Adjust layer volume

» **Pan**
Adjust layer pan

4 ▶ Edit Layer

» **Select: 1 / 2 / 1+2**
Select 1, 2 or 1+2 ; presents per-layer control for Amplitude and Filter sections

5 ▶ Amplitude

» **Velocity**
Toggle velocity on/off

» **Balance**
Sets the balance between low and high register of the keyboard

» **Vel > Atk**
When active, routes Velocity input to Amp Env: Attack

» **ADSR**
Adjust the amplitude using a typical Attack, Decay, Sustain, Release envelope

6 ▶ Filter

» **Mode**
Select between LP, BP or HP filter shapes, or OFF to disable the filter

» **Frequency**
Set the filter cutoff frequency

» **Resonance**
Set the filter resonance amount

» **Depth**
Set the filter envelope depth

» **Velocity**
Set the filter's velocity sensitivity

» **ADSR**
Adjust the filter using a typical Attack, Decay, Sustain, Release envelope

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Edit Page

1 ▶ Edit Layer

Select 1, 2 or 1+2 ; presents per-layer controls for Voicing, Pitch, Stereo and Modwheel sections

2 ▶ Voicing

» **Mode**
   Toggle between Mono and Poly voicing
» **Time**
   Set the Glide time
» **Depth**
   Adjust the Portamento depth

3 ▶ Pitch

» **Semitone**
   Adjust the pitch in Semitones
» **Octave**
   Adjust the pitch in Octaves

4 ▶ Stereo

» **Mode**
   Off / Alternate Pan / Unison
» **Spread**
   Adjust the stereo width
» **Detune**
   Unison layer detune amount
   [Unison mode only]
» **Color**
   Shifts color based on adjacent samples

5 ▶ Modwheel

» **Power/Amount**
   Easily route your controllers Modwheel to control common parameters such as Vibrato Rate, Tremolo Rate, and Filter Depth

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Modulation Page

1 ▶ Step Modulator

» **Editor**
  Interactive editor for programming
  sequenced modulations; bar height
  equals mod amount

» **Steps**
  Change the number of playable steps
  (1-16)

» **Speed**
  Change the step duration (1/32 - 1/1)

» **Delay**
  Delay time to activate first step

» **Rise**
  Time to activate step with a smooth
  transition

» **Smooth**
  Interpolates values between adjacent
  steps to smooth parameter modulation
  for a custom LFO effect

» **Depth**
  Control the amount of modulation to be
  applied to each or both layer's Volume
  Amount or Filter Depth

2 ▶ LFO

» **Sync**
  Enable/Disable LFO sync to Host Tempo

» **Rate**
  Change the LFO Speed

» **Mode**
  Change the LFO retrigger mode;
  Retrigger, No Retrigger, or Legato

» **Shape**
  Choose LFO waveshape; Sine, Triangle,
  Square, or Sample & Hold

» **Depth**
  Control the amount of modulation to be
  applied to each or both layer's Volume
  Amount, Filter, and Pitch Depth

3 ▶ Modulation Targets

Set the target layer for the parameter
modulation, layer 1 and/or 2

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Effects Page

1 ▶ Equalizer

» **Power**
Turn the effect on/off

» **Gain Low / Mid / High**
Adjust the gain boost or cut amount of each frequency band

» **Frequency (f)**
Set the crossover frequency point between Low/Mid and Mid/High bands

2 ▶ Drive

» **Power**
Turn the effect on/off

» **Amount**
Adjust the drive amount

3 ▶ Thorus

» **Power**
Turn the effect on/off

» **Speed**
Adjust the chorus modulation speed

» **Depth**
Adjust the chorus modulation depth

4 ▶ Ensemble

» **Power**
Turn the effect on/off

» **Mode**
Set the ensemble effect mode

» **Tone**
Adjust the brightness of the effect

» **Mix**
Adjust the effect mix amount

5 ▶ Phasor

» **Power**
Turn the effect on/off

» **Speed**
Adjust the phaser modulation speed

» **Depth**
Adjust the phaser modulation depth

» **Feedback**
Adjust the phaser feedback amount

6 ▶ Delay

» **Power**
Turn the effect on/off

» **Time**
Adjust the delay time

» **Feedback**
Adjust the delay feedback amount

» **LPF**
Adjust the delay output's low-pass filter frequency

» **HPF**
Adjust the delay output's high-pass filter frequency

» **Mix**
Adjust the delay effect mix amount

7 ▶ Sparkverb

» **Power**
Turn the effect on/off

» **Size**
Adjust the reverb room size

» **Decay**
Adjust the reverb decay time

» **Decay: LoMult**
Multiplies the decay time (-/+) for the low frequency signal

» **Decay: HiMult**
Multiplies the decay time (-/+) for the high frequency signal

» **Mix**
Adjust the reverb mix amount

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Arpeggiator Page

1 ▶ Arp Preset

» **Preset**
Select the preset by clicking the LCD screen ▼, or using the ◀▶ buttons

» **Load**
Click to load a user preset

» **Save**
Click to save the current settings as a user preset

2 ▶ Arp On/Off
Toggle the Arpeggiator On/Off

3 ▶ Link
When enabled both layers listen to Arp 1

4 ▶ Per Step Edit

» **[STEP] Step Indicator**
LED lights up when step is triggered

» **[VEL] Step Velocity**
Freely draw note velocities

» **[TIE] Step Tie**
When active, step inherits Velocity from the previous step

» **[MODE] Step Mode**
Set the step mode (Single or Chord)

» **[SEMI] Semitones**
Set the step pitch shift value

» **[PAN] Pan Position**
Set the step pan

» **[GATE] Gate Length**
Set the step gate duration

» **[CC1] MIDI CC1 Value**
Set the step CC1 modulation value

5 ▶ CC On/Off
Enables MIDI CC output

6 ▶ Arp Mode
Select Up, Down, or Up and Down

7 ▶ Octave
Set the pitch range in Octaves

8 ▶ Steps
Set the number of playable steps (1-16)

9 ▶ Speed
Change the step duration (1/32 - 1/1)

10 ▶ Gate
Change the step length (from zero to the tracks Resolution setting)

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Preset List

00 Mission 6 Basics
00 Init Mono
00 Init Unison
Bass Mono Mode
Bass Poly Unison
Bells Basic
Bells Pan Alternate
Brass Basic
Brass Unison
Keys Template Basic
Keys Template Unison
Lead Mono Mode
Lead Stereo Double
Pad Template Basic
Pad Template Double
Pluck Stereo Alt
Pluck Unison
Poly Basic
Poly Unison
Strings Basic
Strings Unison

Animated Arp
Apurity
December
Furious and Fast
Homme de Follon
Kraft Dream
Madre Naline
Moon Light
Multiverse 1
Multiverse 2
New Old School
Noise Arp
Oxygen Nation
Petit Manege
Pop HH Corn
PortArpeggio
Seq Fairlight
Space Generator
Steve Jarre
Sub Aquatic
Tangerine Werk
The O Seq FX
Theo Jasmin 1
Theo Jasmin 2
Tronic Banjo
Wide Open
Wind Axe
Z Serie

Animated Chord Step
Gazoline
Hall Brass
Las Vegas
Latin Fever
Liberty Gate
Manutcha High
MCNL
My Martre
Observatory
Octaving
Pimprenelle
Pluck Anthem
Remolinox 1
Remolinox 2
Sequence Double
Seventh
Side Chainish
Simple Basique
Soft Garden
Space Day Zuay
Sunny Parade
Synthonia
The O Seq 1
The O Seq 2
Transe Dance
Tres Leches
Valse Binary
Walking For
Wheel To Chaos
Wheel To Power

Animated One Key
Da Bounce
Depeche Kraft
Eletro Funk 1
Eletro Funk 2
Eletro Funk 3
Kali Mucho
Kick And HHs
Mama Kossa
Mini Berline 1
Mini Berline 2
Mission Phraser
Moogly Jungle
Papa Kossa
Rabbat Sub
Retrogamers
Reverse Noise
Rollin Ball
Scratch And Kick
Shuffle Shuttle
Sky Bronx
Spacial Tribal 1
Spacial Tribal 2
Strings Hook
Targimmick
Wheelody

Bass
Funkameda
Grain Sub
Industrial FM
Loco Motivation
Magic Sub
Master Fonk
Medhi Sine
Mono Trap
Monster Drink
Pad Bass
Peach De Mode
Phat Brass
Phil Deferre
Seq Hypno
Space Horse
Square And X
Sub A808
Sub Funk
Sweep And Octave
Theo Bassmin
Timpanish
Trash Ball
V Funk
You Rhytmics

Bells
Androbella 1
Androbella 2
Beauty Call
Christmas Noise
Clery Call
FantasiA6
Folhomes
Galactic Bells
Ham Blue
Harp Shine
Hybridella
Kutuwapa
Magic Noise
Mixed Carrilon
Noise Bells 1
Noise Bells 2
Noisy Fair
Organ Bells
Royal Mojo
Saint Analog
Sine Machine
SnH Bells
Soft Wheel Expressive
Souchoning
Synth Bells
Tiny Land 1
Tiny Land 2

Brass
AnalOBrass 1
AnalOBrass 2
AnalOBrass 3
Classic
Dynamite OB
Funky Rez
Galaxy Brass
High Brass
Key Brasses
Large Cargo
Mishe Tone
Missile Chorus
OBish
Phattoss
Pool Crawl
Reverse Auto
Sean Lassal
SEMish To Bread
Space X One
Space X Two
Stacc Horns
TV Brass

FX
Down Filter Pitch
Evident Rezhill
Fifth LFOnix
Generator 1
Generator 2
Hyppocalipse
Insector
Mac Pac Hit
Mac Pac LFO
More Notes
Mosquito Army
Nawak Peer
No No Robot
Noise Noise
Old Robot
Pattern Freq
Piggy N Space
SAS Generator
Soustractive
Space Desert
Sparkverbification
The Last Gamer
Vark Dador
Waterland
Working Chill

Keys
Acousthybrid
Clavier De Soie
Clavinet Life
Clikeyvolution
Dream Team
Fluta Keys
For Melody
Harpsi Flamenco
Harpsi Royal
Hybrid Keys 1
Hybrid Keys 2
Joli Piano Toy
Keystation
Long Verb Piano
Messe Ionic
Numeric Harp
Organ Attack
Phase Clav
Piano Light
Piano Sonar
Planet Heart
Polaroid
Pop Upright Piano
PWMiano
Sample N Noise
Sine Keys
Sonic Image Line
Stackeys
Synclavinet
Synth CP
Tendresse
Tremo Noiso
Tutti Gaming

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Preset List

Leads
Brass Trong
Double Whistle
Fairlead
Fiesta Synth
Flutrash Attack
Funkadeclic 1
Funkadeclic 2
Guitar Dist
Lead To Bass 1
Lead To Bass 2
OBesolo
Oriental Snake
P Funk Lead
Pop Cornable
Power Lead
PWM Lead
Quincy Tron
Scream 5
Seriouslead
Siberian Night
Sine John
Soft Powder
Solo Myo
Solo Strings Ens
Super NES
Sync Double
Trash Pan
Unknowed
Versalead

Pads
Dark Blue
Dream Phase
Electric Birds
Flutty
Galactica
Garden Soft
Giant Blue
Gliss Rez
Goliath
Granuloise
Hiver Nation
Longoria
Low Androne
Movementum
Nappage
Omeda
Pad Copter
Portamelda
So Soft
Sombre Heroe
Spetrum Cut
Supad Noise
That Moment
Theo Blee Jay
Thorused
Vel Sensonic
Walk Emperor
Wheel Morph Pad 1
Wheel Morph Pad 2
X Pad

Pluck
Flutty Clicky
Grain Crunch
Guitaristik
Hybrid Pluck
Mother Guez
Noise Upluck
Pluckabella
Plucky Seq 1
Plucky Seq 2
Plucky Seq 3
Plucky Seq 4
Pluckyoto
Portaplucko
Roomy Plucky
Round And Warm
Slow Motion
The O Pluck
Tropical 1
Tropical 2
Whooshy
Woodish
Xtrattack 1
Xtrattack 2
You Shuaya

Polysynth
Disto Lee 1
Disto Lee 2
Duopoly
Family Funky
Five Stars
Funky Family
Galactix
JTF1 Generic Wheel
Large Seq
Lauper Classic
Lauper Jitter
Lot of SEM
Metallic
Phase Hour
Phase Man
Poly Melody
Poly Tiny Power
Space Fifth
Square Gated
Stacked Rack
Stand Art
Syncology
Trash Guit Poly
Xtreme Phasor

Strings
Animation 1
Animation 2
Disto And Stings
Glide Accident
Godess Seven
Mello Spirit
Movie Central
Noisacatto
Old Fied Noisy
Orchestreda
Phasor Kestra
Romantica
Sample And Hold
Sature Sameer
Slowllywhood
Spain High Strings
Staccati
Strings And Hold
Tutti Largo
Vibrant Homage

Strings
Dirty Tex
Dual Sweep Pan
Five Star
Longo Deca
Mode Mood 1
Mode Mood 2
Modulate
Slow Sweep
Solar Sweep
Standart Dust
StePPG
Super Wipe
Svenska
Sweep A6
Sweepopolis
UPad
UVI Filter Basic

Vocalish
Andromede Ahs
Choirs And Arp
Fair A Stair
Fairlike
Formant Fragments
Formanta
Ghost Vox
Girls Power
Gregorian
Martenot
Mello Like
Monastere
Monastrings
Old Field
Porta Vox 1
Porta Vox 2
PPGish
Stepped Choirs 1
Stepped Choirs 2
Stepped Choirs 3
Ultra Breath
Vox Keys
VP330ish

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Layer Program List

Bass
Del Toro Bass
Doom Bass
Driver
FM Finger
FM Slap
Funkameda
Godzi Bass
Godzi Larger
Grainy Sub 1
Grainy Sub 2
Guetta Fe
Habibass
Jazzish
Loud Bass
Magic Sub
Pastorius
Peach De Mode
Phat Classic 1
Phat Classic 2
Pizz Like
Plucked Pluck
Power Chord
Raving
Rez Big 1
Rez Big 2
Rez Up 1
Rez Up 2
Rezinoid Pluck
Room Reso
Short Grass
Squale Big
Sub A6
Sync Daft
Taurus Bright
Taurus Filtered

Bells
Androbella
Beauty One
Clery Call
Galactic Bells
Harp Bell
Mister Brad
Organ Shine
Raw Bell
Spacelesta
Subells
Syn Boxed Music
Syn FX Tone
Synth Carillon
Uharmonic

Brass
AnalOBrass 1
AnalOBrass 2
Big Slow Holy
Classic
Dark PFive
Dynamite
French Hornish
Galaxy Brass
High Brass
Key Brass
Missile Brass Basic
Missile Brass Chorus
OBish
SEMish 1
SEMish 2
Simple Horns 1
SImple Horns 2
Synth Air Brass
Toto Full
Toto Soft
X Brass Weeps

FX
Down Filter Pitch
Generator 1
Generator 2
Hyppocalipse
Insector
LFOnix
Mac Pac Hit
Mac Pac LFO
Nawak Peer
Old Robot
Out Of Phase
Piggy N Space
Saturn Sky
Soustractive

Keys
Acousthybrid
Clavier De Soie
Clickeys
Digital Moon
Gospel Organ
Ham Organ
Keylectronics
Keyvolution
Klavi Clear
Kordafili
Kylie Mini
Mellow Keys
Messe Ionic
Mush Keys
New Wave
Organ Attack
Organ Staits
Piano Analog
Reed Keys
Sample N Hold
Supa Dream
Synth Piano
Tremo Piano

Leads
April Field
Evolead
Flutrash
Funky Fresh 1
Funky Fresh 2
Hard Sync
Hookable
Hybridist
Interfere
La Flute
Larsen
Leadromeda
Lil Phonk
Melosync
Mutron Biff
Non Regular
Rotor Lead
Sadistro
Slow Glass
Smoothie
Solo Moon
Syn Dark
Sync Attack
That Fuse
Tinystorsion
Transwave
Trash Guit
Versalead
Zawinoid

Pads
Androminous
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Oldfield Full
Omeda
Pad Pulses
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Panasonic
Particles
Peach Andros
Portamelda
Prophecy
Raw Pad
Seal Icon
Subbed
Univers Sons

Pluck
Guitarish
Ibizare
Ideal P
Meda Seq 1
Mellow Pluck
Muted Pluck
Noise Up
Pluckyoto
Random Keys
Roomish
Roomy Plucky
Seq Sauce
Tiny Soft
Vibrant Hill
Warm Up

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Layer Program List

Polysynth
Disto Lee 1
Disto Lee 2
Filter Tab
Funky Stab
Funky Synth
Galactix
Gold Plan 1
Gold Plan 2
Holy Eighties
Indie Paul
Lauper 2K
Lots Happen Dry
Lots Happen FX
Melodrive
Multi Phase
Myth Dyna
Phat Muug
Poly Crunch
Poly Reverie
Poly Stacked
Randoming Basic
Randoming Dist
Space Bagpipe
Stabreeze
Stand Art
Syncish Attack
Synth Box
Syrens
Wave Wide

Strings
Glide Accident
Grey Phase
High Strings
Large Ens 1
Large Ens 2
Largo Pro
Melloish
Phasetronic
Rawrchestra
Slow Machine
Softness
Soul Lina
Stacc Attack
String My Bell
String ToSH
Strings Box
Synth Strings

Sweeps
Dirty Tex
Dual Sweep Pan
Five Star
Modulate
Slow Sweep
Standardust
Super Wipe
Sweep A6
UPad

Voices
Andromede Ahs
Fairlike
Formanta
Ghost Vox
Girls Power
Gregorian
Martenot
Mello Like
Monaster
Porta Vox
PPGish
Vox Church
VP Like

Waveforms Multi OSC
3 OSC A Basic
3 OSC A Dist 1
3 OSC A Dist 2
3 OSC B Basic
3 OSC B Dist 1
3 OSC B Dist 2
Mixed A Basic
Mixed A Dist 1
Mixed A Dist 2
Mixed B Basic
Mixed B Dist 1
Mixed B Dist 2
Sine PWM Basic
Sine PWM Dist 1
Sine PWM Dist 2
Sine Saw Basic
Sine Saw Dist 1
Sine Saw Dist 2
Sine Square Basic
Sine Square Dist 1
Sine Square Dist 2
Sine Tri A Basic
Sine Tri A Dist 1
Sine Tri A Dist 2
Sine Tri B Basic
Sine Tri B Dist 1
Sine Tri B Dist 2
Triangle Saw Basic
Triangle Saw Dist 1
Triangle Saw Dist 2
Triangle Square Basic
Triangle Square Dist 1
Triangle Square Dist 2

Waveforms Single OSC
PWM A Basic
PWM A Dist 1
PWM A Dist 2
PWM B Basic
PWM B Dist 1
PWM B Dist 2
PWM C Basic
PWM C Dist 1
PWM C Dist 2
Saw Neg Basic
Saw Neg Dist 1
Saw Neg Dist 2
Saw Pos Basic
Saw Pos Dist 1
Saw Pos Dist 2
Saw Square Basic
Saw Square Dist 1
Saw Square Dist 2
Sine Basic
Sine Dist 1
Sine Dist 2
Square 1 Basic
Square A Dist 1
Square A Dist 2
Square B Basic
Square B Dist 1
Square B Dist 2
Square C Basic
Square C Dist 1
Square C Dist 2
Triangle Basic
Triangle Dist 1
Triangle Dist 2

Noises
Full Pink Basic
Full Pink Dist 1
Full Pink Dist 2
Full Red Basic
Full Red Dist 1
Full Red Dist 2
Full White Basic
Full White Dist 1
Full White Dist 2
Tuned Pink A Basic
Tuned Pink A Dist 1
Tuned Pink A Dist 2
Tuned Pink B Basic
Tuned Pink B Dist 1
Tuned Pink B Dist 2
Tuned Red A Basic
Tuned Red A Dist 1
Tuned Red A Dist 2
Tuned Red B Basic
Tuned Red B Dist 1
Tuned Red B Dist 2
Tuned White A Basic
Tuned White A Dist 1
Tuned White A Dist 2
Tuned White B Basic
Tuned White B Dist 1
Tuned White B Dist

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Credits and Thanks

Produced by UVI

Recording / Editing / Sound Design

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Documents

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UVI ™